



A tag-based, event-driven
Flex framework





A tag-based, event-driven
Flex framework



featuring:



Spider Man II

Starring Tobey Maguire, Kirsten Dunst

Director Sam Raimi

Year 2004

Category Action & Adventure, Sci-Fi & Fantasy



Spider Man II

Starring Tobey Maguire, Kirsten Dunst

Director Sam Raimi

Year 2004

Category Action, Sci-Fi & Fantasy



Amelie

Starring Audrey Tautou, Mathieu Kassovitz

Director Jean-Pierre Jeunet

Espanglish

8

La [redacted] e,

8

Lu [redacted] Movie name

6

La [redacted]

8

Derecho de familia

6

Capote

Rating

El abuelo

Pérez Galdos

Atando cabos o Shiping news

8

Match Point

Director

8

El reencuentro

9

La mala educación

Almodóvar

6-7

Demo



MOVIX
MOVIX

MovieList.mxml

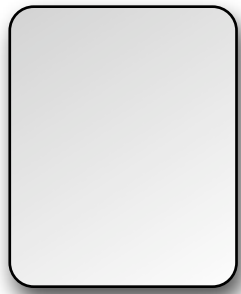
Spider Man II
Starring Tobey Maguire, Kirsten Dunst
Director Sam Raimi
Year 2004
Category Action & Adventure, Sci-Fi & Fantasy
★★★★☆

Amelie
Starring Audrey Tautou, Mathieu Kassovitz
Director Jean-Pierre Jeunet
Year 2001
Category Comedy, Foreign, Romance
★★★★☆

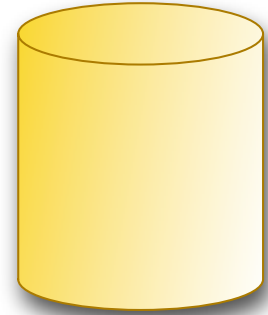
Amores Perros
Starring Emilio Echeverria, Gael García Bernal
Director Alejandro González Iñárritu
Year 2000
Category Drama
★★★★☆

[Add Movie](#)

ArrayCollection
Retrieved from
server



Application



Server





MovieList

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"  
  creationComplete="initList()">
```

```
  private function initList():void {
```

```
    var event:MovieEvent =
```

```
      new MovieEvent(MovieEvent.GET_ALL);
```

```
    dispatchEvent(event);
```

```
  }
```

```
</mx:Panel>
```



MovieList

```
public class MovieEvent
    extends flash.events.Event {

    public static const GET_ALL:String =
        "getAllMoviesEvent";

    public function MovieEvent(
        type:String,
        bubbles:Boolean=true,
        cancelable:Boolean=false) {

        super(type, bubbles, cancelable);

    }
}
```




MovieList

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"
  creationComplete="initList()">

  private function initList():void {

    var event:MovieEvent =
      new MovieEvent(MovieEvent.GET_ALL);

    dispatchEvent(event);

  }

</mx:Panel>
```



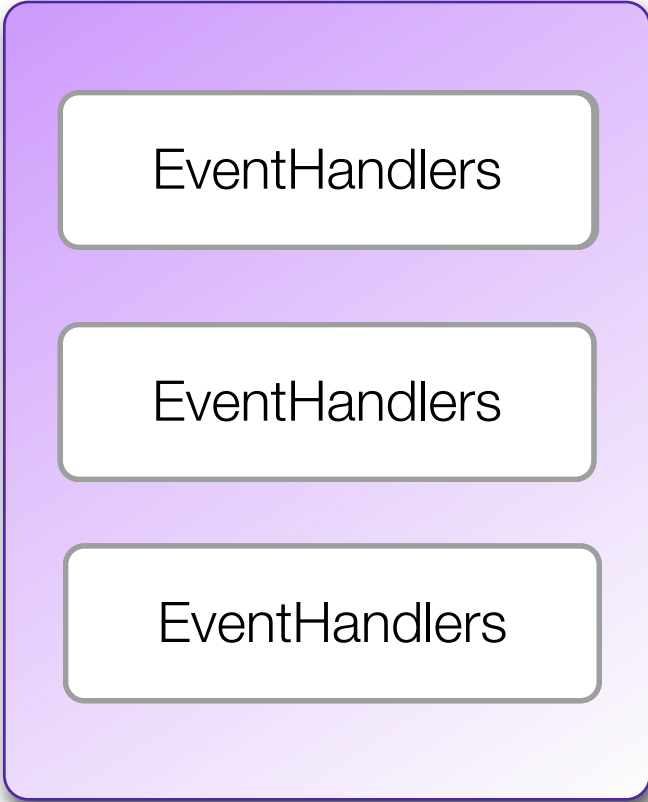
MovieList



Event Map



MovieList



Event Map



MovieList



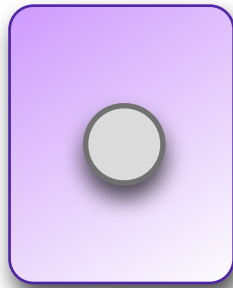
Event Map



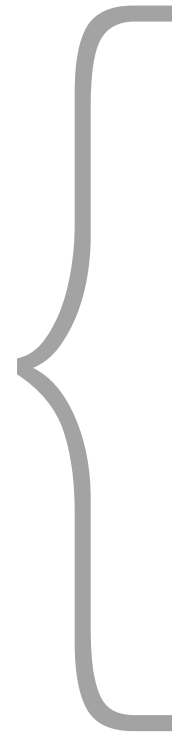
MovieList



event



EventMap



✓ Call the server

✓ Store the data

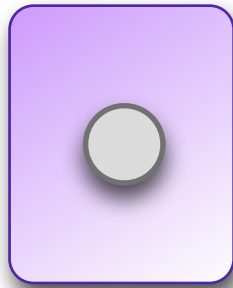
✓ Show movies



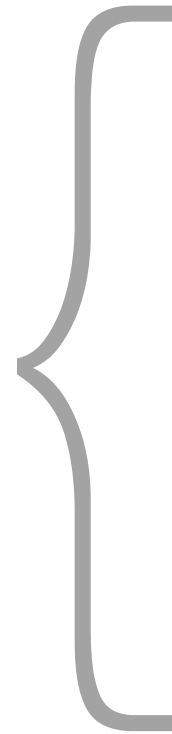
MovieList



event



EventMap

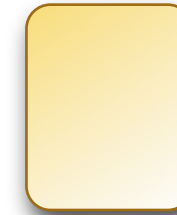


1



Remote Object

2



Manager class

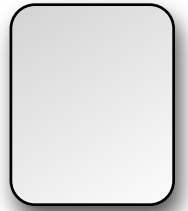


Show movies

The Event Map



Main application



```
<?xml version="1.0" encoding="utf-8"?>
<mx:Application ...>
    <!-- Event Maps -->
    <maps:MainEventMap />
    <!-- Views -->
    <views:MainUI />
</mx:Application>
```




com/movix/



business



events



maps



ui (views, item renderers, controls)



vos

MainEventMap.mxml



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventMap ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
</EventHandlers>
```

```
</EventMap>
```

MainEventMap.mxml



```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
  </EventHandlers>
```

```
</EventManager>
```

MainEventMap.mxml



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventMap ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
</EventHandlers>
```

```
</EventMap>
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

✓ Call the server

✓ Store the data

(after server responds)

```
</EventHandlers>
```

```
</EventManager>
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
<EventHandlers type="{MovieEvent.GET_ALL}">
```

```
<RemoteObjectInvoker >
```

```
= <mx:RemoteObject>
```

```
</EventHandlers>
```

```
</EventManager>
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      source="services.MovieGateway" ...
```

```
      method="getAll" >
```

```
  </EventHandlers>
```

```
</EventManager>
```

```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

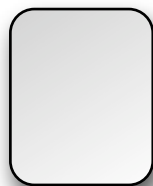
```
<EventHandlers type="{MovieEvent.GET_ALL}">
```

```
<RemoteObjectInvoker
```

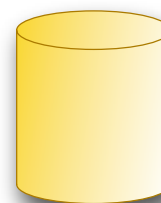
```
source="services.MovieGateway" ...
```

```
method="getAll" >
```

Application



Server



```
</EventHandlers>
```

```
</EventManager>
```



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
<EventHandlers type="{MovieEvent.GET_ALL}">
```

```
<RemoteObjectInvoker
```

```
source="services.MovieGateway" ...
```

```
method="getAll" >
```

```
<resultHandlers>
```

✔ Store the data

```
</resultHandlers>
```

```
</RemoteObjectInvoker>
```

```
</EventHandlers>
```

```
</EventManager>
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      source="services.MovieGateway" ...
```

```
      method="getAll" >
```

```
    <resultHandlers>
```

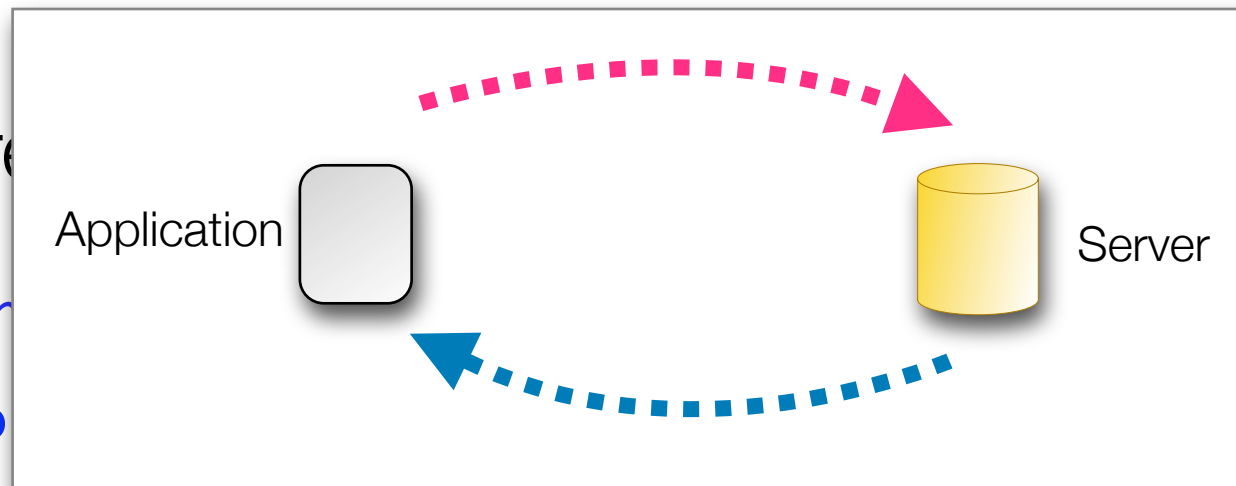
```
      ✓ Store
```

```
    </resultHan
```

```
  </RemoteObjectInvo
```

```
</EventHandlers>
```

```
</EventManager>
```



```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      source="services.MovieGateway" ...
```

```
      method="getAll" >
```

```
        <resultHandlers>
```

✓ Store the data

```
        </resultHandlers>
```

```
      </RemoteObjectInvoker>
```

```
    </EventHandlers>
```

```
</EventManager>
```



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager>
```

```
<EventManager>
```

```
public class MoviesManager extends EventDispatcher {  
    private var _movies:ArrayCollection;  
  
    [Bindable (event="moviesChange")]  
    public function get movies():ArrayCollection {  
        return _movies;  
    }  
  
    public function storeMovies(movies:Array):void {  
        _movies = new ArrayCollection(movies);  
        dispatchEvent(new Event("moviesChange"));  
    }  
}
```

```
</EventManager>
```

```
</EventManager>
```

```
}
```



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager>
```

```
<EventManager>
```

```
public class MoviesManager extends EventDispatcher {
```

```
private var _movies:ArrayCollection;
```

```
[Bindable (event="moviesChange")]
```

```
public function get movies():ArrayCollection {
```

```
return _movies;
```

```
}
```

```
public function storeMovies(movies:Array):void {
```

```
_movies = new ArrayCollection(movies);
```

```
dispatchEvent(new Event("moviesChange"));
```

```
}
```

```
</EventManager>
```

```
</EventManager>
```

```
}
```



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager>
```

```
<EventManager>
```

```
public class MoviesManager extends EventDispatcher {
```

```
    private var _movies:ArrayCollection;
```

```
    [Bindable (event="moviesChange")]
```

```
    public function get movies():ArrayCollection {
```

```
        return _movies;
```

```
    }
```

```
    public function storeMovies(movies:Array):void {
```

```
        _movies = new ArrayCollection(movies);
```

```
        dispatchEvent(new Event("moviesChange"));
```

```
    }
```

```
</EventManager>
```

```
</EventManager>
```

```
}
```



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager>
```

```
<EventManager>
```

```
public class MoviesManager extends EventDispatcher {  
    private var _movies:ArrayCollection;  
  
    [Bindable (event="moviesChange")]  
    public function get movies():ArrayCollection {  
        return _movies;  
    }  
}
```

```
public function storeMovies(movies:Array):void {  
    _movies = new ArrayCollection(movies);  
    dispatchEvent(new Event("moviesChange"));  
}
```

```
</EventManager>
```

```
</EventManager>
```

```
}
```



```
<?xml version="1.0" encoding="utf-8"?>
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      source="services.MovieGateway" ...
```

```
      method="getAll" >
```

```
        <resultHandlers>
```

✓ Store the data

```
        </resultHandlers>
```

```
      </RemoteObjectInvoker>
```

```
    </EventHandlers>
```

```
  </EventManager>
```

```
var manager:MoviesManager =
    new MoviesManager();
manager.storeMovies(server_result_here);
```



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      source="{services.MovieGateway" ...
```

```
      method="{getAll" >
```

```
        <resultHandlers>
```

```
          <MethodInvoker generator="{MoviesManager}"
```

```
            method="{storeMovies"
```

```
            arguments="{responseObject}" >
```

```
        </resultHandlers>
```

```
    </RemoteObjectInvoker
```

```
  </EventHandlers>
```

```
</EventManager>
```

```
var manager:MoviesManager =  
    new MoviesManager();
```

```
manager.storeMovies(server_result_here);
```

Why is this good?



VS



MovieList.mxml



```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"
  creationComplete="initList()">

  private function initList():void {

    var event:MovieEvent =
      new MovieEvent(MovieEvent.GET_ALL);

    dispatchEvent(event);

  }

</mx:Panel>
```

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"
  creationComplete="initList()">
```



```
  public function initList():void {
    service.getAllMovies();
  }
```

```
  private function handleResult(event:ResultEvent):void {
    //parse results
  }
```

```
  private function handleFault(event:FaultEvent):void {}
```

```
  <mx:RemoteObject id="service"
    result="handleResult(event)"
    fault="handleFault(event)">
```

```
</mx:Panel>
```

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"
  creationComplete="initList()">
```



```
public function initList():void {
    service.getAllMovies();
}
```

```
private function handleResult(event:ResultEvent):void {
    //parse results
}
```

```
private function handleFault(event:FaultEvent):void {}
```

```
<mx:RemoteObject id="service"
  result="handleResult(event)"
  fault="handleFault(event)">
```

can't reuse
services



```
</mx:Panel>
```

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"
  creationComplete="initList()">
```



```
public function initList():void {
  service.getAllMovies();
}
```

knows about
server methods



```
private function handleResult(event:ResultEvent):void {
  //parse results
}
```

```
private function handleFault(event:FaultEvent):void {}
```

```
<mx:RemoteObject id="service"
  result="handleResult(event)"
  fault="handleFault(event)">
```

```
</mx:Panel>
```

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"
  creationComplete="initList()">
```



```
public function initList():void {
    service.getAllMovies();
}
```

```
private function handleResult(event)
    //parse results
}
```

```
private function handleFault(event):
```

```
<mx:RemoteObject id="service"
  result="handleResult(event)"
  fault="handleFault(event)">
```

```
</mx:Panel>
```

knows about
business logic and
service
implementation



```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"  
creationComplete="initList()">
```

```
public function initList():void {  
    service.getAllMovies();  
}
```

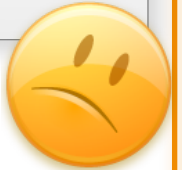
```
private function handleResult(event:ResultEvent):void {  
    //parse results  
}
```

```
private function handleFault(event:FaultEvent):void {}
```

```
<mx:RemoteObject id="service"  
    result="handleResult(event)"  
    fault="handleFault(event)">
```

```
</mx:Panel>
```

depends on
service for data





```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"  
  creationComplete="initList()">
```

```
  public function initList():void {
```

```
    var event:MovieEvent =  
      new MovieEvent(MovieEvent.GET_ALL);
```

```
    dispatchEvent(event);
```

```
  }
```

```
</mx:Panel>
```



```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"  
  creationComplete="initList()">
```

```
  public function initList():void {
```

```
    var event:MovieEvent =  
      new MovieEvent(MovieEv
```

```
    dispatchEvent(event);
```

```
  }
```

```
</mx:Panel>
```

no knowledge of
business logic

not dependent on
service for data

independent of service
implementation





```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml"  
  creationComplete="initList()">
```

```
  public function initList():void {
```

```
    var event:MovieEvent =  
      new MovieEvent(MovieEvent.GE
```

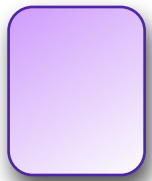
```
    dispatchEvent(event);
```

```
  }
```

```
</mx:Panel>
```

Independent from
Mate





```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

```
<EventHandlers type="{MovieEvent.GET_ALL}">
```

```
<RemoteObjectInvoker  
  instance="{myService}"  
  method="getAll" >
```

services can be reused



```
</resultHandlers>
```

```
<MethodInvoker generator="{MoviesManager}"  
  method="setMovies"  
  arguments="{responseObject}" >
```

```
</resultHandlers>
```

```
</RemoteObjectInvoker>
```

```
</EventHandlers>
```

```
</EventManager>
```



```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

```
<EventHandlers type="{MovieEvent.GET_ALL}">
```

```
<RemoteObjectInvoker  
  instance="{myService}"  
  method="getAll" >
```

server methods
separated from view
and business logic



```
</resultHandlers>
```

```
<MethodInvoker generator="{MoviesManager}"  
  method="setMovies"  
  arguments="{responseObject}" >
```

```
</resultHandlers>
```

```
</RemoteObjectInvoker>
```

```
</EventHandlers>
```

```
</EventManager>
```

```
public class MovieBusinessLogic implements IResponder {
```

```
    public var movies:ArrayCollection;
```

```
    //business logic functions here, perhaps make  
    // service call ...
```

```
    //IResponder functions:
```

```
    public function result( rpcResult: Object ) : void {  
        this.movies =  
            new ArrayCollection(rpcResult.result);  
    }
```

```
    public function fault( rpcFault : Object ) : void {  
        //handle the fault  
    }
```

```
}
```



```
public class MovieBusinessLogic implements IResponder {
```

```
    public var movies:ArrayCollection;
```

```
    //business logic functions here, perhaps make  
    // service call ...
```

```
    //IResponder functions:
```

```
    public function result( rpcResult: Object ) : void {  
        this.movies =  
            new ArrayCollection(rpcResult.result);  
    }
```

```
    public function fault( rpcFault : Object ) : void {  
        //handle the fault  
    }
```

```
}
```



```
public class MovieBusinessLogic implements IResponder {
```

```
    public var movies:ArrayCollection;
```

```
    //business logic functions here, perhaps make  
    // service call ...
```

```
    //IResponder functions:
```

```
    public function result( rpcResult: Object ) : void {  
        this.movies =  
            new ArrayCollection(rpcResult.result);  
    }
```

```
    public function fault( rpcFault : Object ) : void {  
        //handle the fault  
    }
```

```
}
```




```
public class MovieBusinessLogic implements IResponder {
```

```
    public var movies:ArrayCollection;
```

```
    //business logic functions here, perhaps make  
    // service call ...
```

```
    //IResponder functions:
```

```
    public function result( rpcResult: Object ) : void {  
        this.movies =  
            new ArrayCollection(rpcResult.result);  
    }
```

```
    public function fault( rpcFault : Object ) : void {  
        //handle the fault  
    }
```

```
}
```



knows about
server
implementation





```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      instance="{myService}"
```

```
      method="getAll" >
```

```
        <resultHandlers>
```

```
          <MethodInvoker generator="{MoviesManager}"
```

```
            method="storeMovies"
```

```
            arguments="{responseObject}" >
```

```
        </resultHandlers>
```

```
    </RemoteObjectInvoker>
```

```
  </EventHandlers>
```

```
</EventManager>
```



```
<?xml version="1.0" encoding="utf-8"?>  
<EventManager ...>
```

```
  <EventHandlers type="{MovieEvent.GET_ALL}">
```

```
    <RemoteObjectInvoker
```

```
      instance="{myService}"
```

```
      method="getAll" >
```

```
        <resultHandlers>
```

```
          <MethodInvoker generator="{MoviesManager}"
```

```
            method="storeMovies"
```

```
            arguments="{responseObject}" >
```

```
        </resultHandlers>
```

```
    </RemoteObjectInvoker>
```

```
  </EventHandlers>
```

```
</EventManager>
```

```
public class MoviesManager extends EventDispatcher
{

    private var _movies:ArrayCollection;

    [Bindable (event="moviesChange")]
    public function get movies():ArrayCollection
    {
        return _movies;
    }

    public function storeMovies(movies:Array):
    {
        _movies = new ArrayCollection(movies);

        dispatchEvent(new Event("moviesChange"));
    }

}
```

independent
from service



```
public class MoviesManager extends EventDispatcher
{

    private var _movies:ArrayCollection;

    [Bindable (event="moviesChange")]
    public function get movies():ArrayCollection
    {
        return _movies;
    }

    public function storeMovies(movies:Array):
    {
        _movies = new ArrayCollection(movies);

        dispatchEvent(new Event("moviesChange"));
    }

}
```

easy to mock & test



```
public class MoviesManager extends EventDispatch
{
    private var _movies:ArrayCollection;

    [Bindable (event="moviesChange")]
    public function get movies():ArrayCollection
    {
        return _movies;
    }

    public function storeMovies(movies:Array):void
    {
        _movies = new ArrayCollection(movies);

        dispatchEvent(new Event("moviesChange"));
    }
}
```

independent
from Mate



Populating the view



```
<?xml version="1.0" encoding="utf-8"?>
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml">
```

```
  <mx:Script>
    <![CDATA[
      import mx.collections.ArrayCollection;

      [Bindable]
      public var movies:ArrayCollection;

      private function initList():void {

        var event:MovieEvent = new MovieEvent(MovieEvent.GET_ALL);

        dispatchEvent(event);

      }
    ]]>
```

```
</mx:Script>
```

```
<mx>List id="list" dataProvider="{movies}" />
```

```
</mx:Panel>
```





```
<?xml version="1.0" encoding="utf-8"?>
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml">

  <mx:Script>
    <![CDATA[
      import mx.collections.ArrayCollection;

      [Bindable]
      public var movies:ArrayCollection;

      private function initList():void {

        var event:MovieEvent = new MovieEvent(MovieEvent.GET_ALL);

        dispatchEvent(event);

      }
    ]]>
  </mx:Script>

  <mx>List id="list" dataProvider="{movies}" />

</mx:Panel>
```

```
<?xml version="1.0" encoding="utf-8"?>
<mx:Panel xmlns:mx="http://www.adobe.com/2006/mxml">
```

```
<mx:Script>
```

```
<![CDATA[
```

```
import mx.collections.ArrayCollection;
```

```
[Bindable]
```

```
public var movies:ArrayCollection;
```

```
private function initList():void {
```

```
    var event:MovieEvent = new MovieEvent(MovieEvent.GET_ALL);
```

```
    dispatchEvent(event);
```

```
}
```

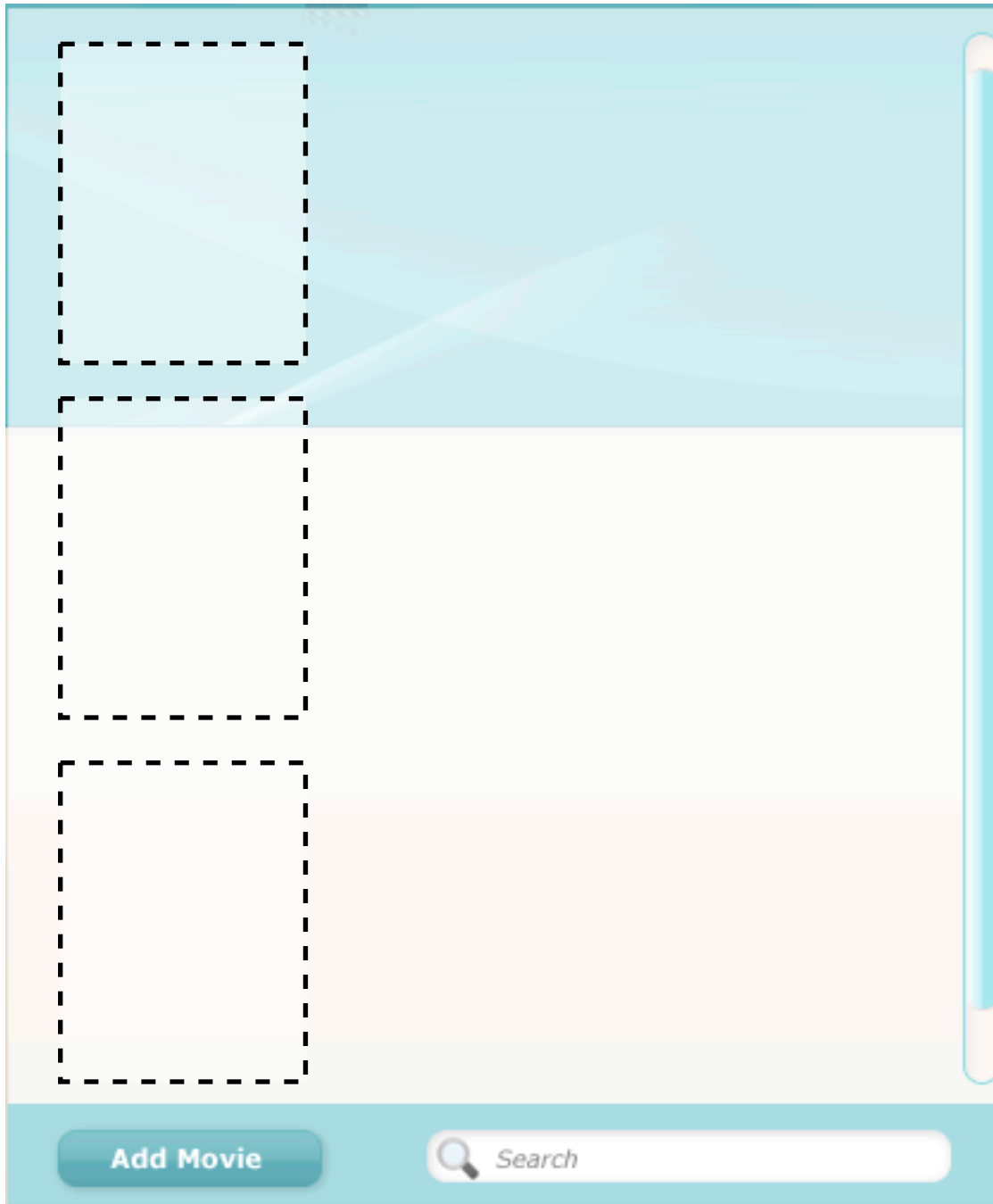
```
]]>
```

```
</mx:Script>
```

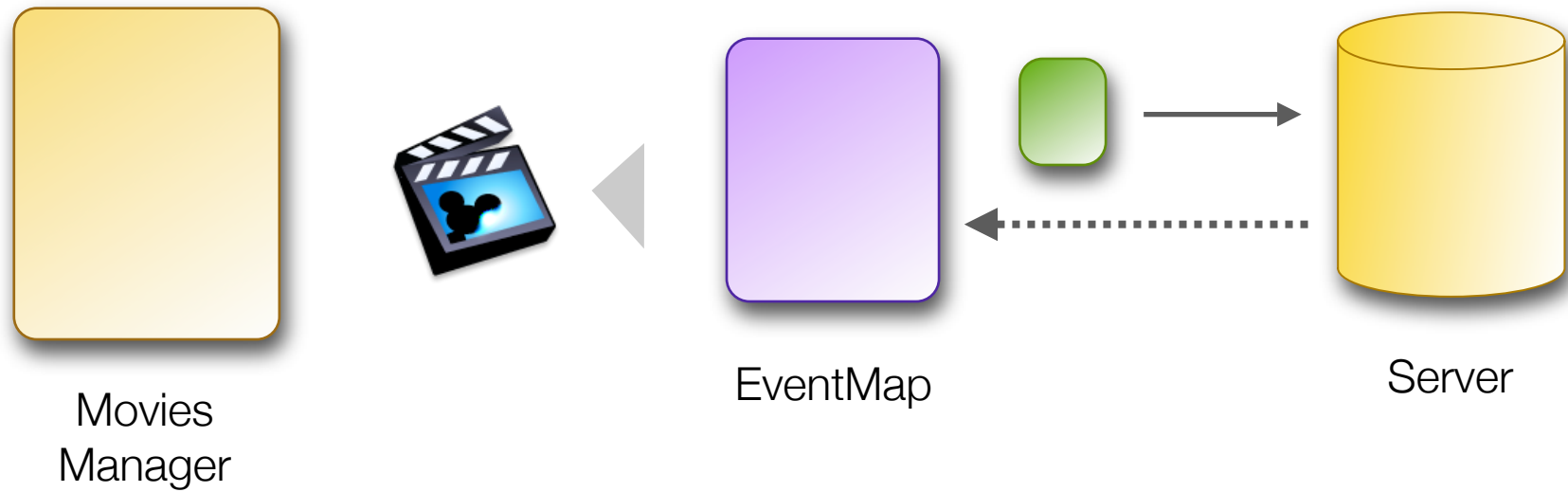
```
<mx>List id="list" dataProvider="{movies}" />
```

```
</mx:Panel>
```

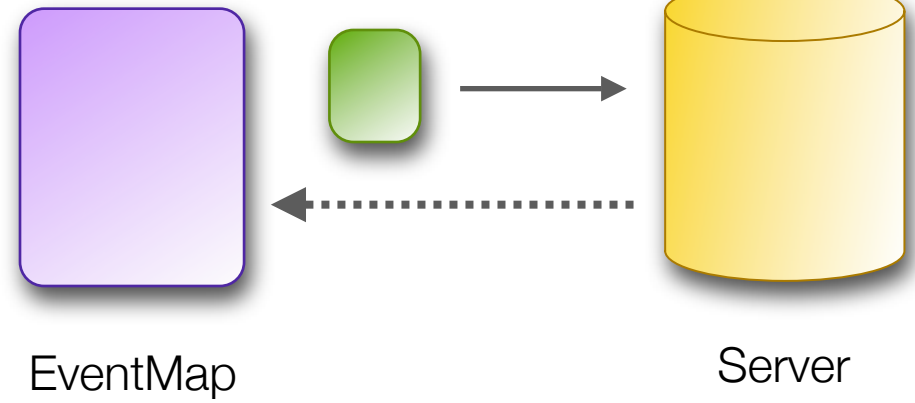
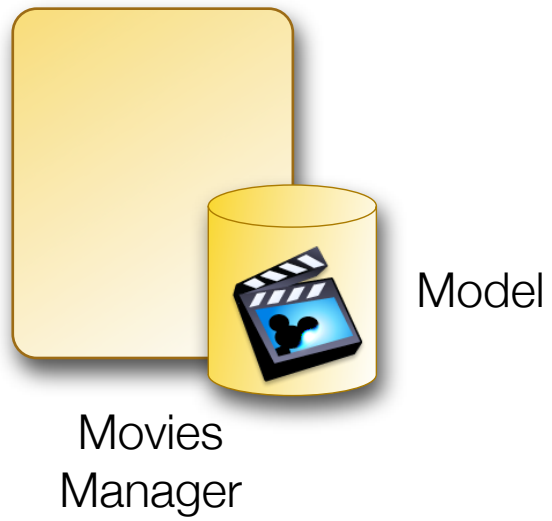


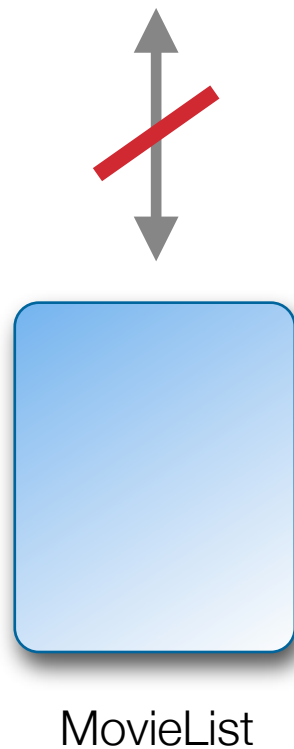
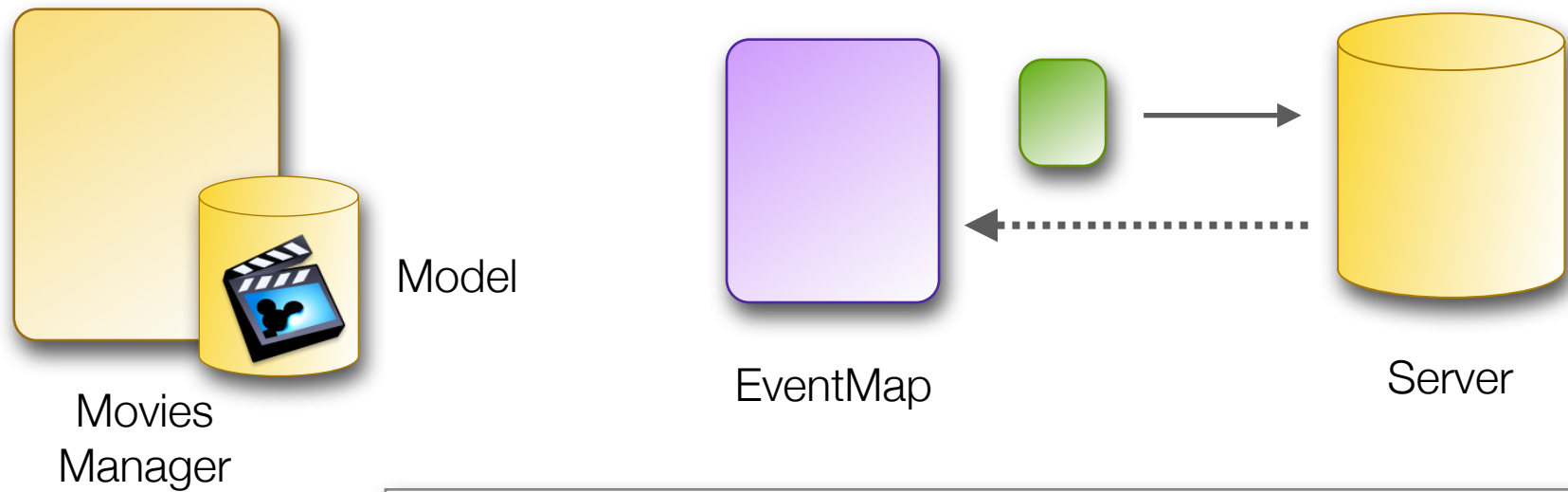


ArrayCollection
in view is empty



```
<MethodInvoker generator="{MoviesManager}"  
method="storeMovies" arguments="{responseObject}" /
```

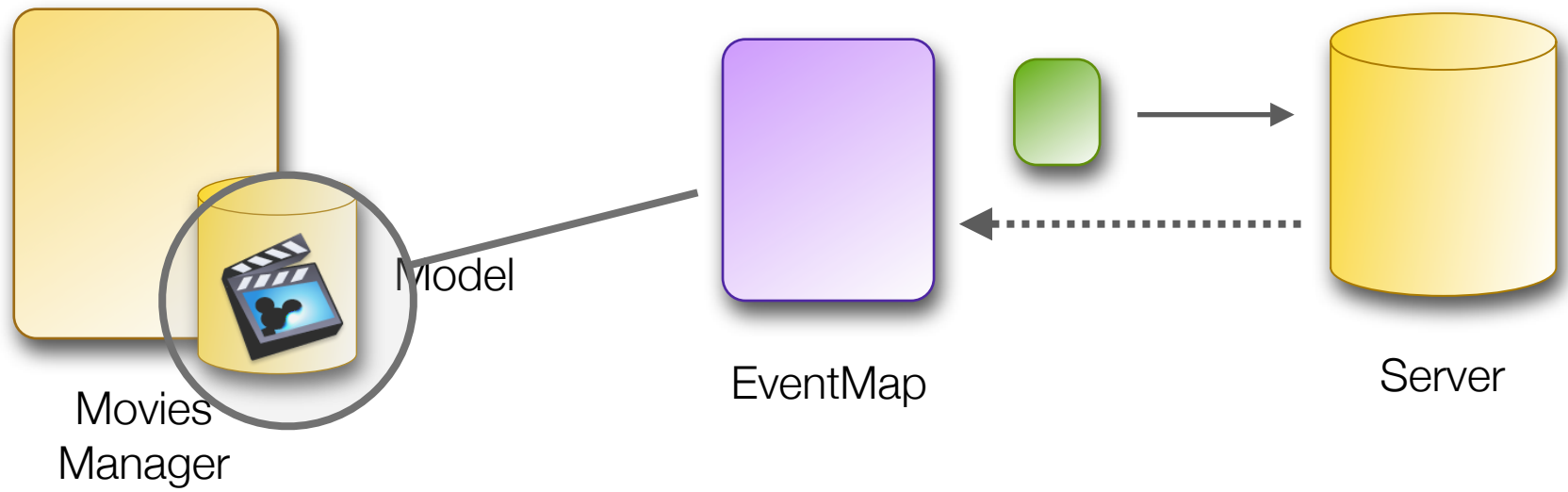




```

<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">
  <mx:Script>
    <![CDATA[
      import mx.collections.ArrayCollection;
      [Bindable]
      public var movies:ArrayCollection;
    ]]>
  </mx:Script>
  <mx>List id="list" dataProvider="{movies}" />
</mx:Panel>

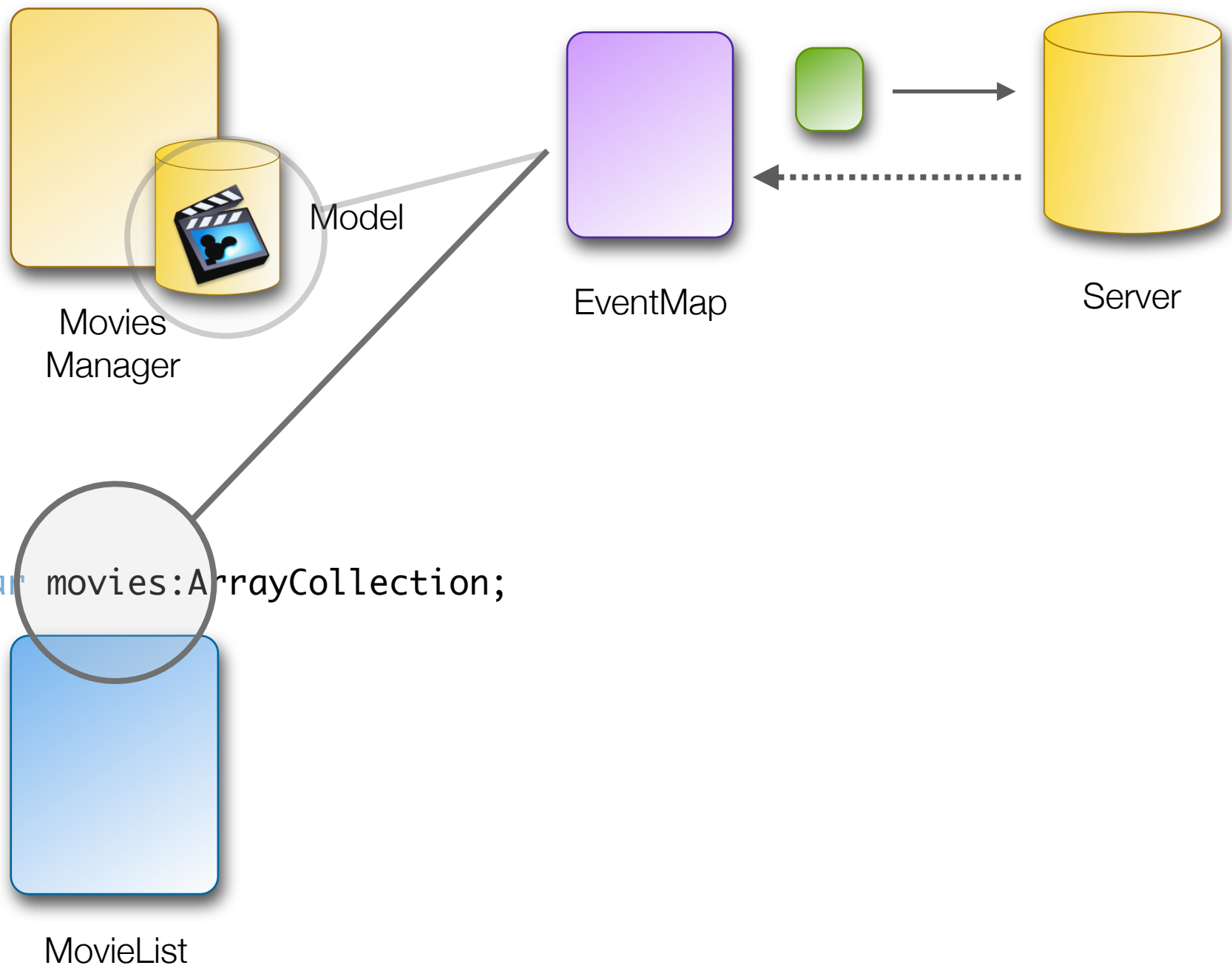
```

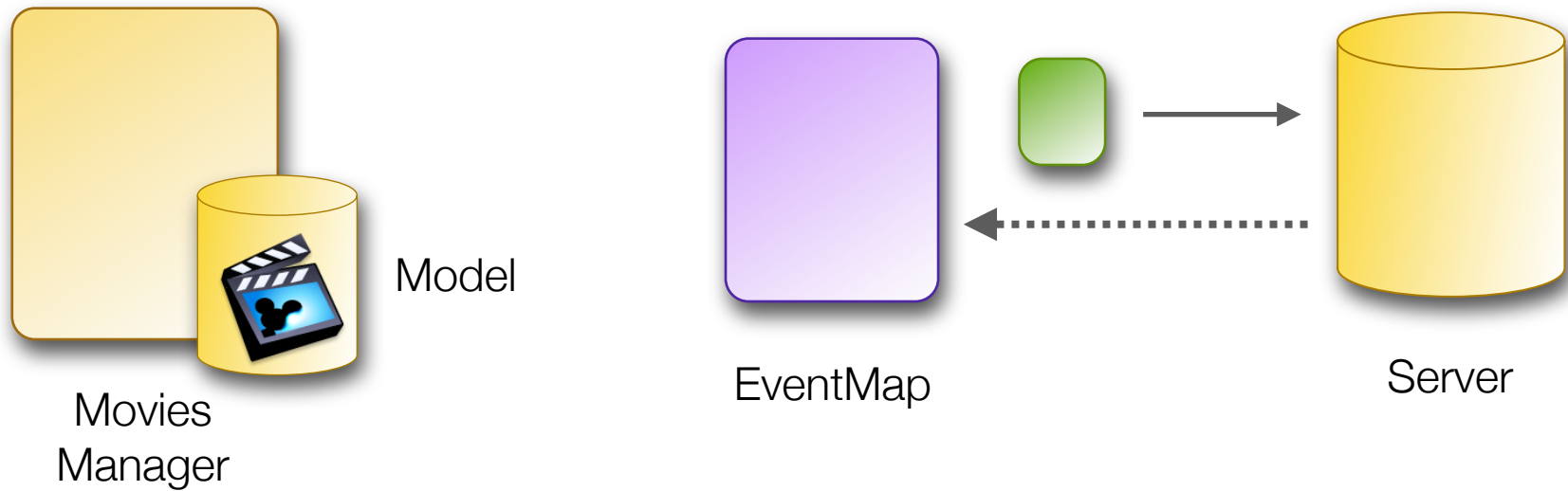


```
public var movies:ArrayCollection;
```



MovieList





```
<EventMap ...>
```

```
<Injectors target="{MovieList}">
```

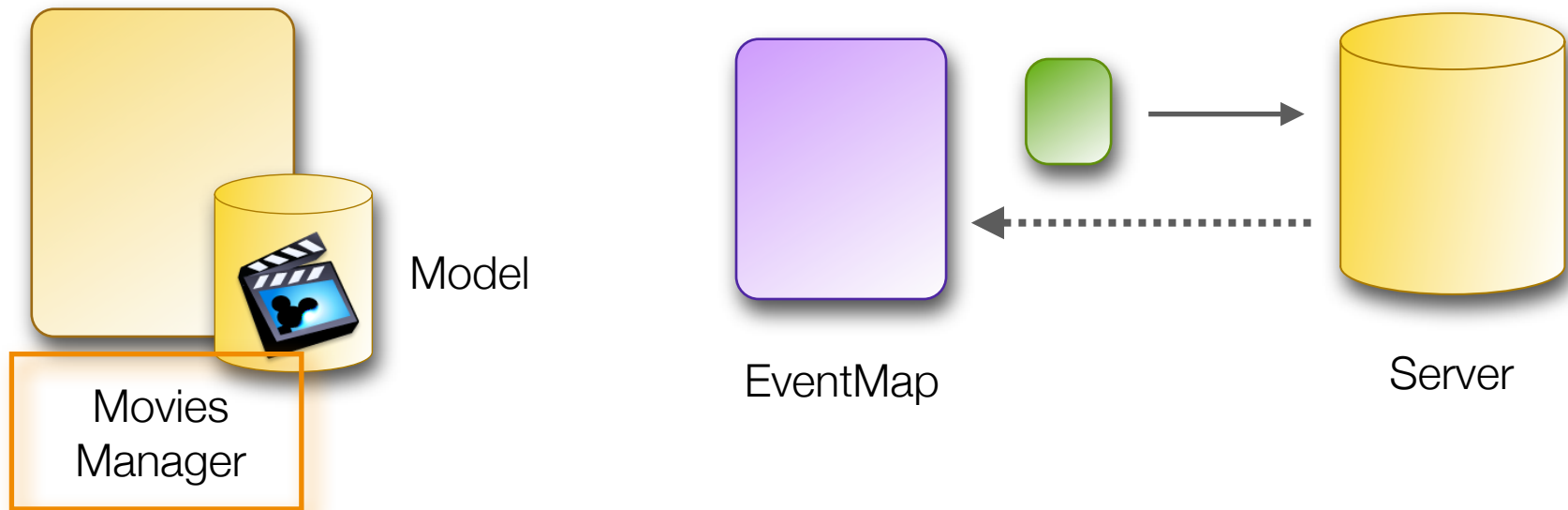
```
public var movies:ArrayCollection;
```



MovieList

```
</Injectors>
```

```
</EventMap>
```



```
<EventMap ...>
```

```
<Injectors target="{MovieList}">
```

```
public var movies:ArrayCollection;
```

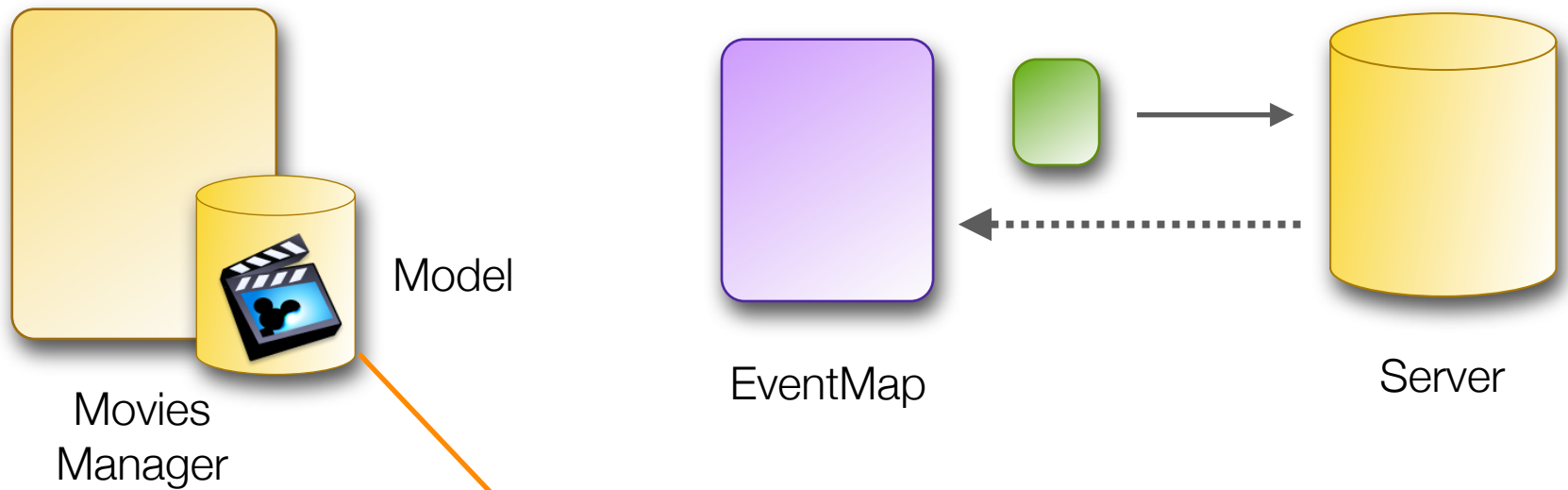
```
<PropertyInjector
  source="{MoviesManager}"
  sourcekey="movies"
  targetkey="movies" />
```



MovieList

```
</Injectors>
```

```
</EventMap>
```



```
<EventMap ...>
```

```
<Injectors target="{MovieList}">
```

```
public var movies:ArrayCollection;
```

```
<PropertyInjector  
  source="{MoviesManager}"  
  sourceKey="movies"  
  targetKey="movies" />
```

```
</Injectors>
```

```
</EventMap>
```



MovieList

Dependency Injection



```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <Injectors target="{MovieList}">
```

```
    <PropertyInjector  
      source="{MoviesManager}"  
      sourceKey="movies"  
      targetKey="movies" />
```

```
    <PropertyInjector  
      source="{UsersManager}"  
      ...../>
```

```
  </Injectors>
```

```
</EventManager>
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
<Injectors target="{MovieList}">
```

```
<PropertyInjector  
  source="{MoviesManager}"  
  sourceKey="movies"  
  targetKey="movies" />
```

```
<PropertyInjector  
  source="{UsersManager}"  
  ..... />
```

```
</Injectors>
```

```
</EventManager>
```



MovieList

MovieList
created

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <Injectors target="{MovieList}">
```

```
    <PropertyInjector  
      source="{MoviesManager}"  
      sourceKey="movies"  
      targetKey="movies" />
```



MovieList

```
    <PropertyInjector  
      source="{UsersManager}"  
      ...../>
```

```
  </Injectors>
```

```
</EventManager>
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<EventManager ...>
```

```
  <Injectors target="{MovieList}">
```

```
    <PropertyInjector  
      source="{MoviesManager}"  
      sourceKey="movies"  
      targetKey="movies" />
```

```
    <PropertyInjector  
      source="{UsersManager}"  
      ..... />
```

```
  </Injectors>
```

```
</EventManager>
```



MovieList

Why is this good?



VS

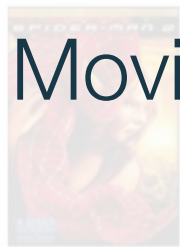


Application

MainUI

HBox

MovieList



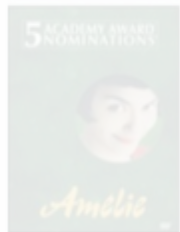
Spider Man II

Starring Tobey Maguire, Kirsten Dunst

Director Sam Raimi

Year 2004

Category Action & Adventure, Sci-Fi & Fantasy



Amelie

Starring Audrey Tautou, Mathieu Kassovitz

Director Jean-Pierre Jeunet

Year 2001

Category Comedy, Foreign, Romance



Amores Perros

Starring Emilio Echeverria, Gael García Bernal

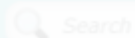
Director Alejandro González Iñárritu

Year 2000

Category Drama



Add Movie



Search

MovieDetail



Spider Man II

Starring Tobey Maguire, Kirsten Dunst

Director Sam Raimi

Year 2004

Category Action, Sci-Fi & Fantasy



★★★★☆ **Joe H.**

Another great spider-man movie. I have always been a spider man fan and this movie was very well done. The special effects and the acting is very good. I recommend this movie to everyone, not just comic book fans.

★★★★☆ **Christine M.**

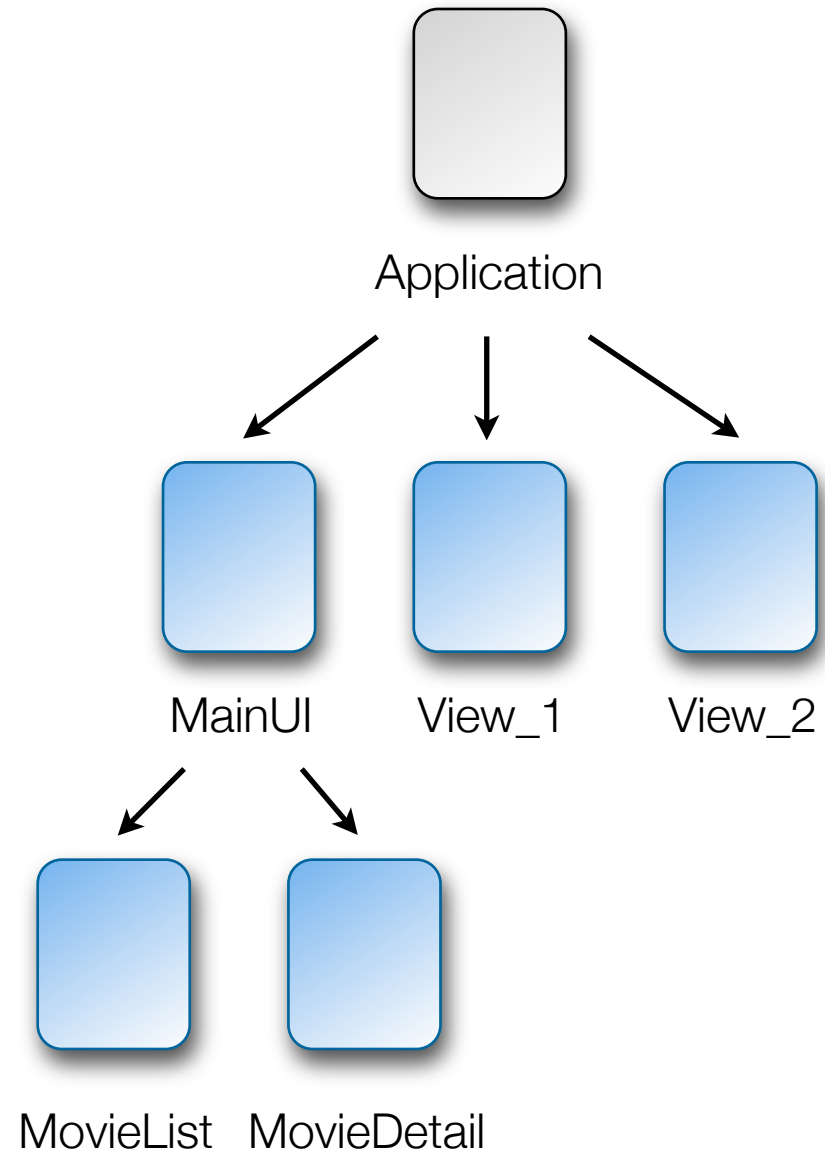
For a non-Spiderman fan, this was a very enjoyable movie that kept my attention. I am not much of a comic book movie fan and certainly not a cartoon fan, but the story and acting was good.

★★★★☆ **Matthew N.**

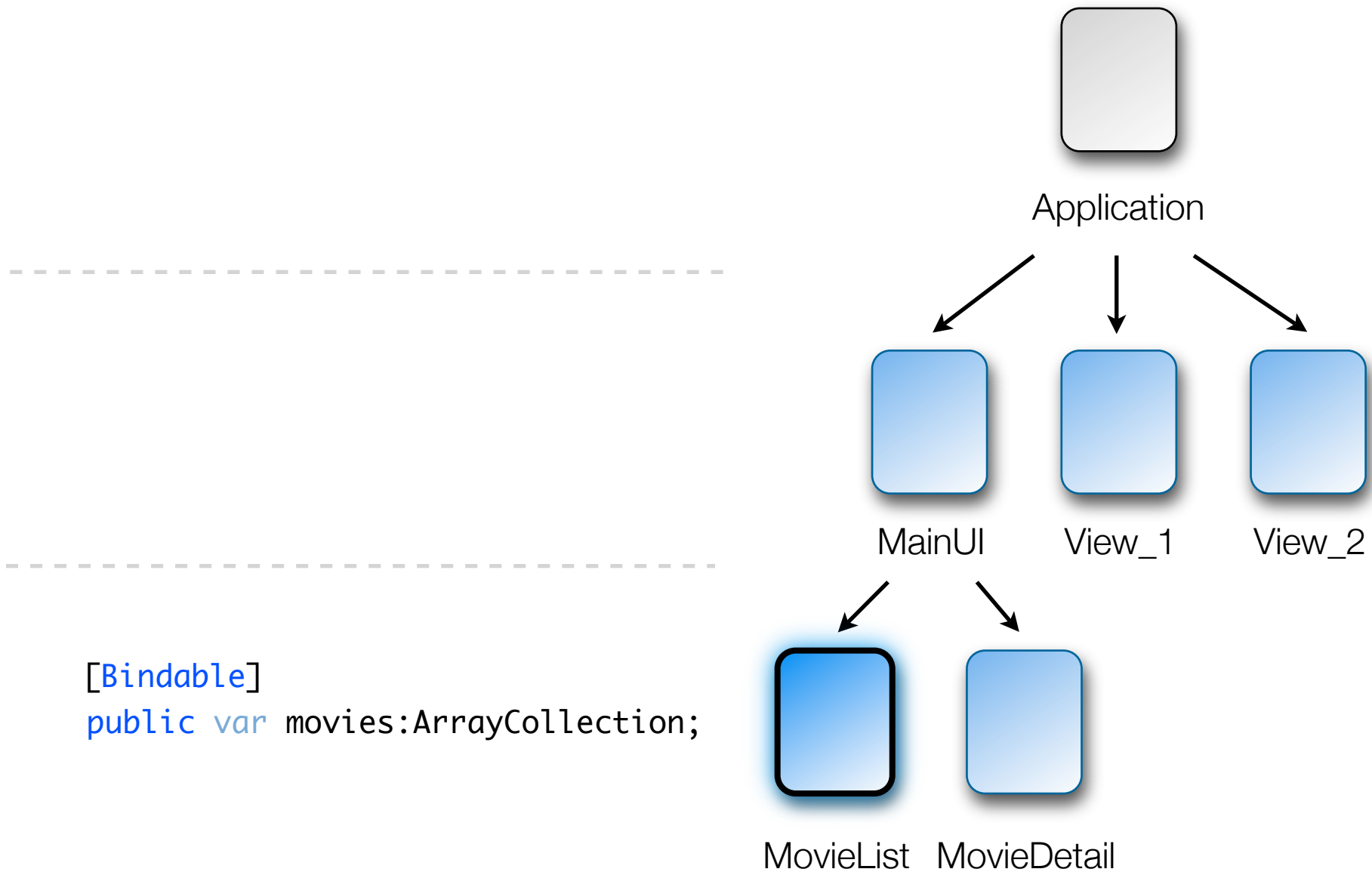
Spider-man once again proves to be the best superhero! Alfred Molina also portrayed the menacing Doc Ock very well!

Add Review

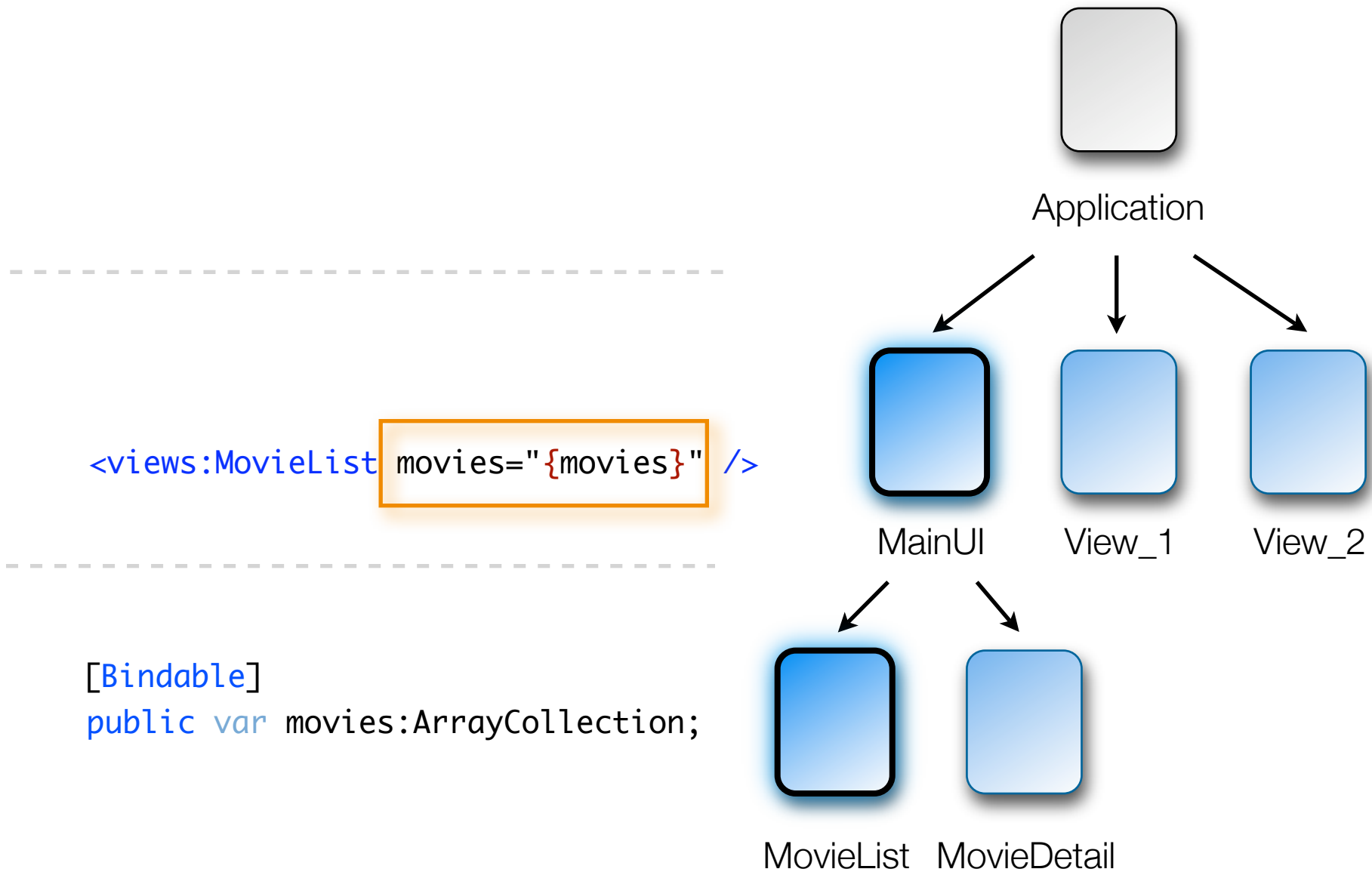
A typical display list tree



Passing data from parent to children



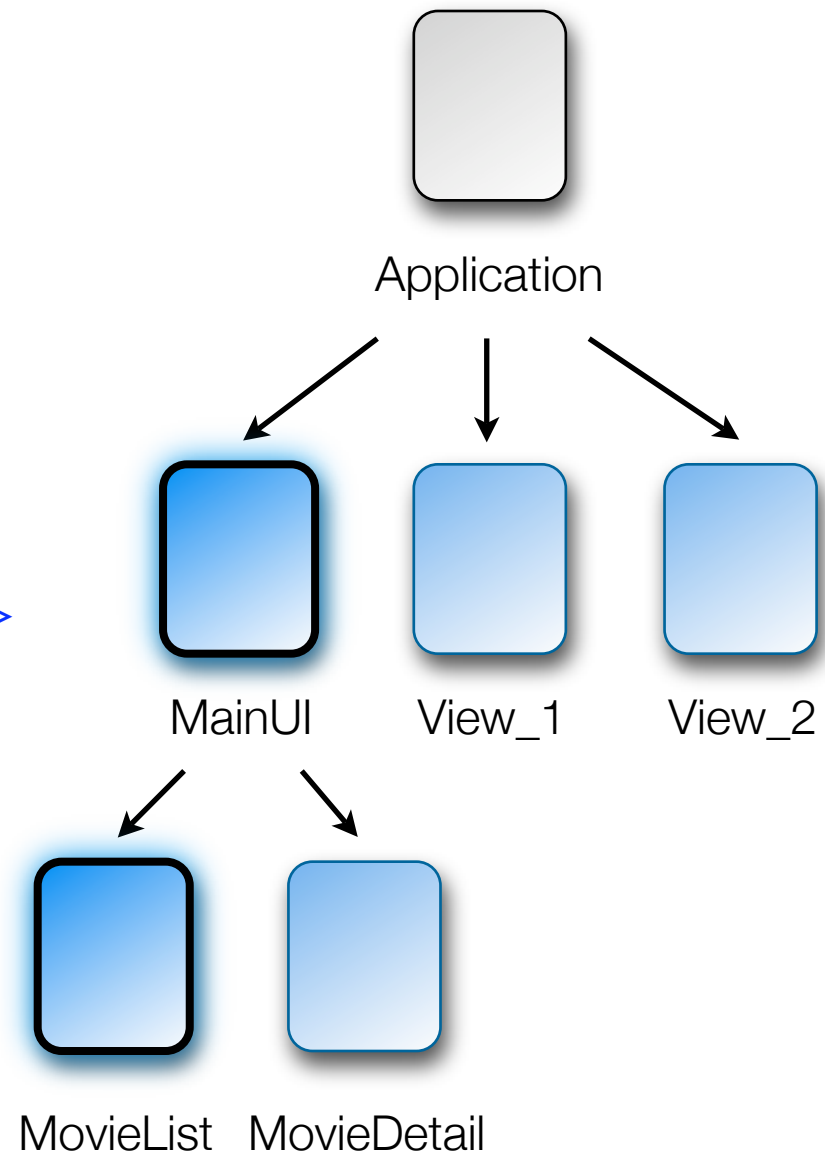
Passing data from parent to children



Passing data from parent to children

```
[Bindable]  
public var movies:ArrayCollection;  
  
<views:MovieList movies="{movies}" />
```

```
[Bindable]  
public var movies:ArrayCollection;
```

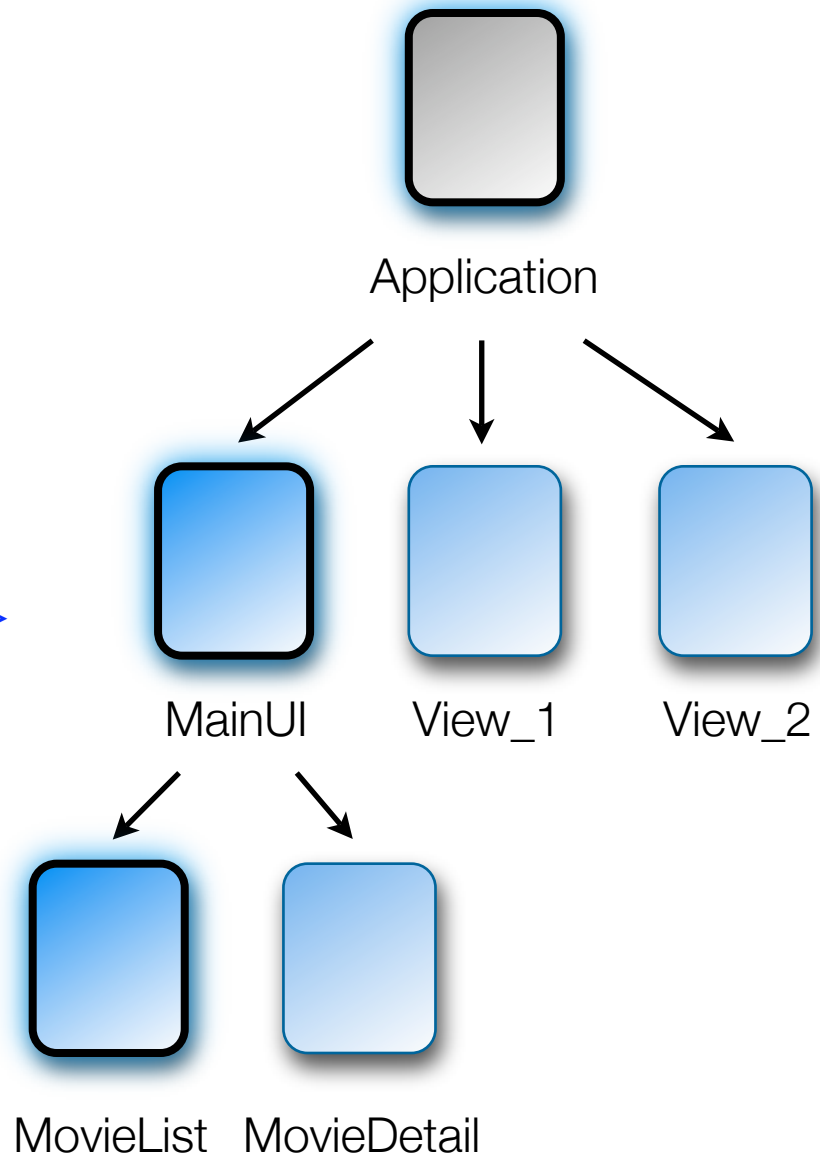


Passing data from parent to children

```
<views:MainUI movies="{movies}" />  
<views:View_1 />  
<views:View_2 />
```

```
[Bindable]  
public var movies:ArrayCollection;  
  
<views:MovieList movies="{movies}" />
```

```
[Bindable]  
public var movies:ArrayCollection;
```

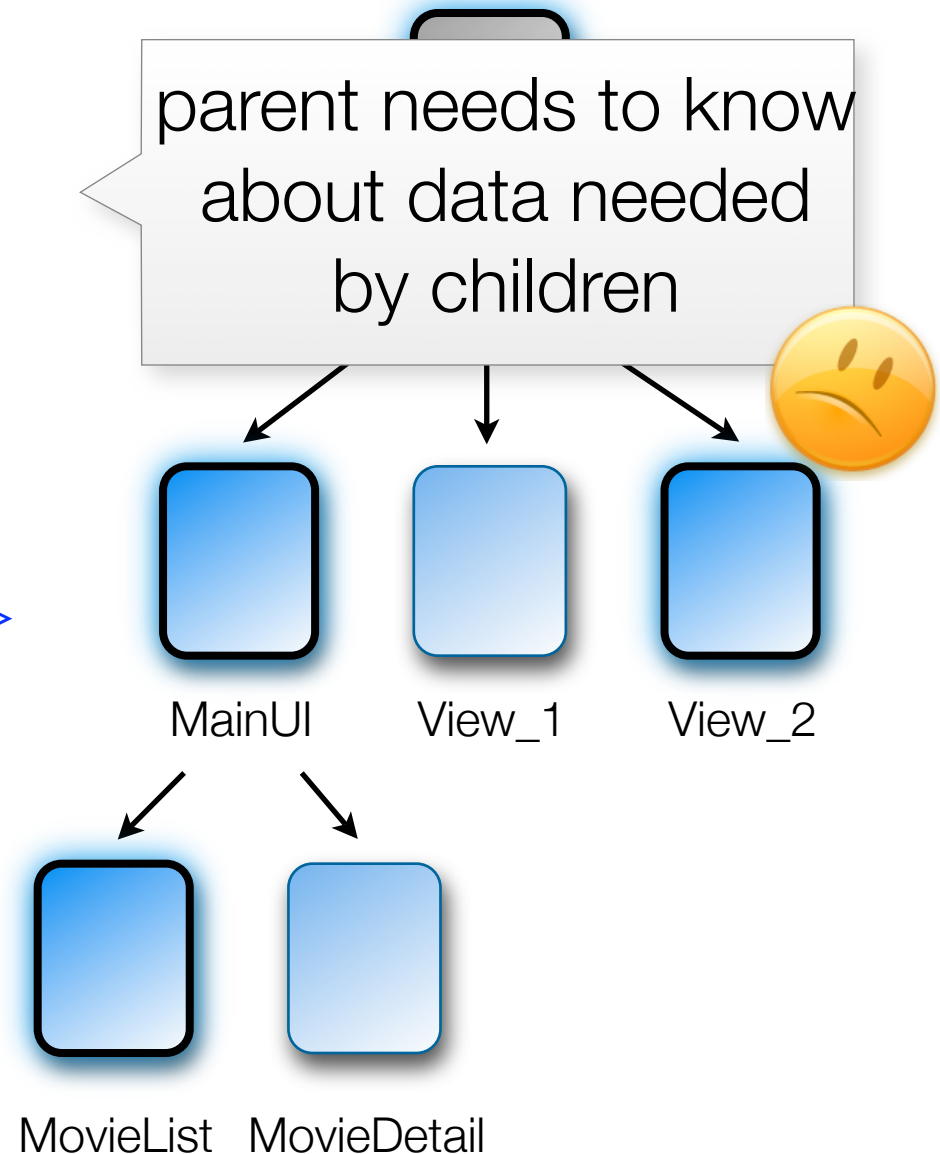


Passing data from parent to children

```
<views:MainUI movies="{movies}" />  
<views:View_1 />  
<views:View_2 movies="{movies}" />
```

```
public var movies:ArrayCollection;  
<views:MovieList movies="{movies}" />
```

```
public var movies:ArrayCollection;
```

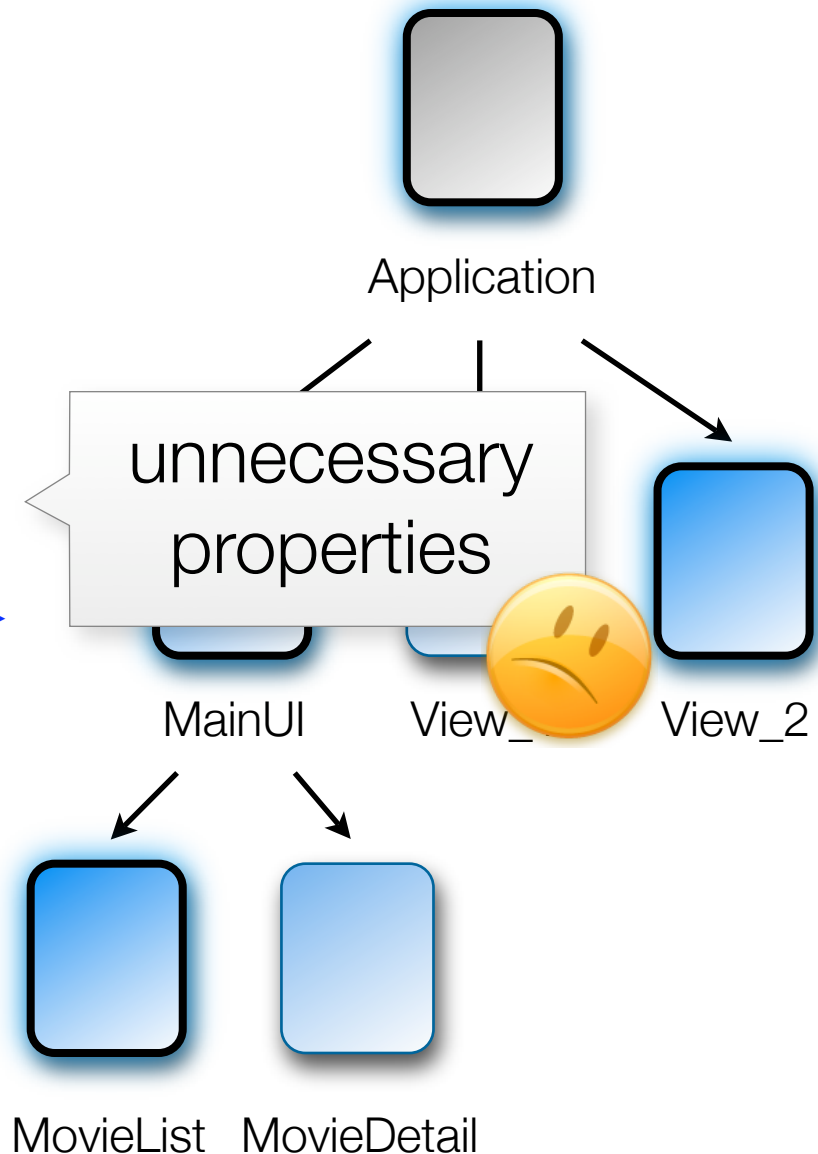


Passing data from parent to children

```
<views:MainUI movies="{movies}" />  
<views:View_1 />  
<views:View_2 movies="{movies}" />
```

```
public var movies:ArrayCollection;  
<views:MovieList movies="{movies}" />
```

```
public var movies:ArrayCollection;
```

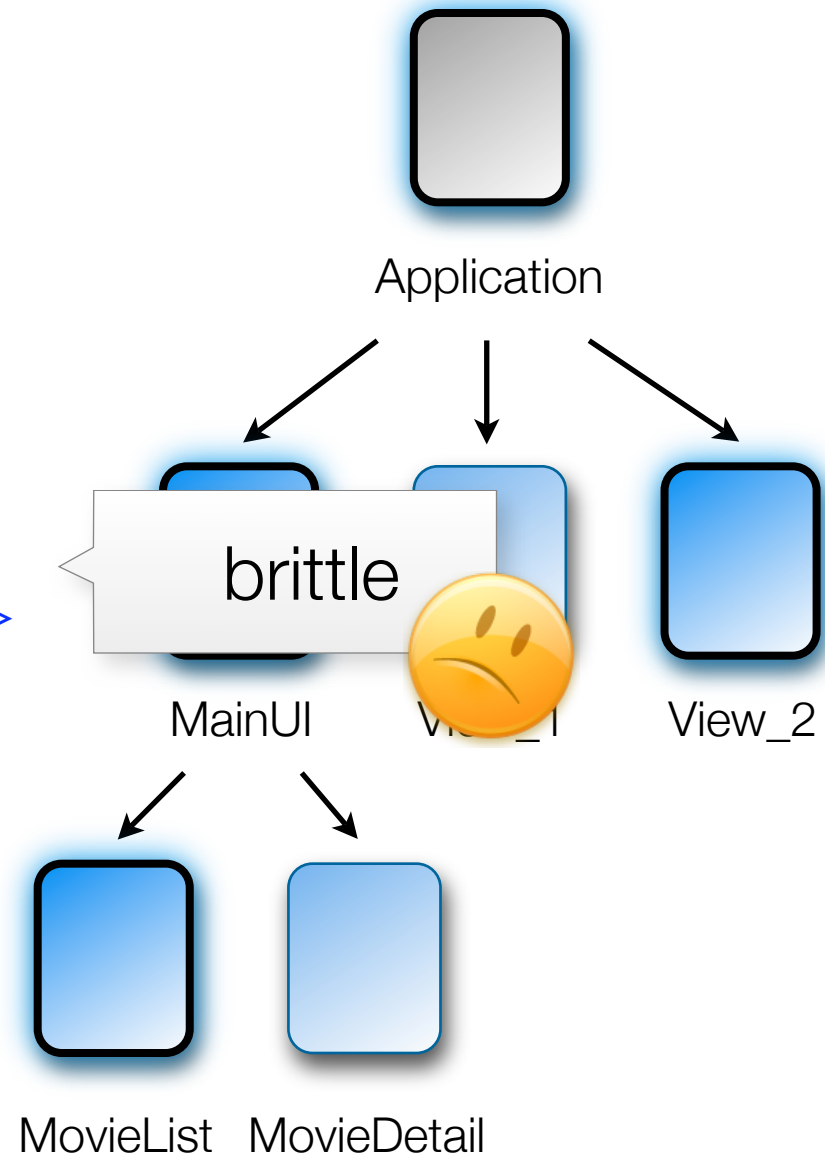


Passing data from parent to children

```
<views:MainUI movies="{movies}" />  
<views:View_1 />  
<views:View_2 movies="{movies}" />
```

```
public var movies:ArrayCollection;  
<views:MovieList movies="{movies}" />
```

```
public var movies:ArrayCollection;
```



Using Injection

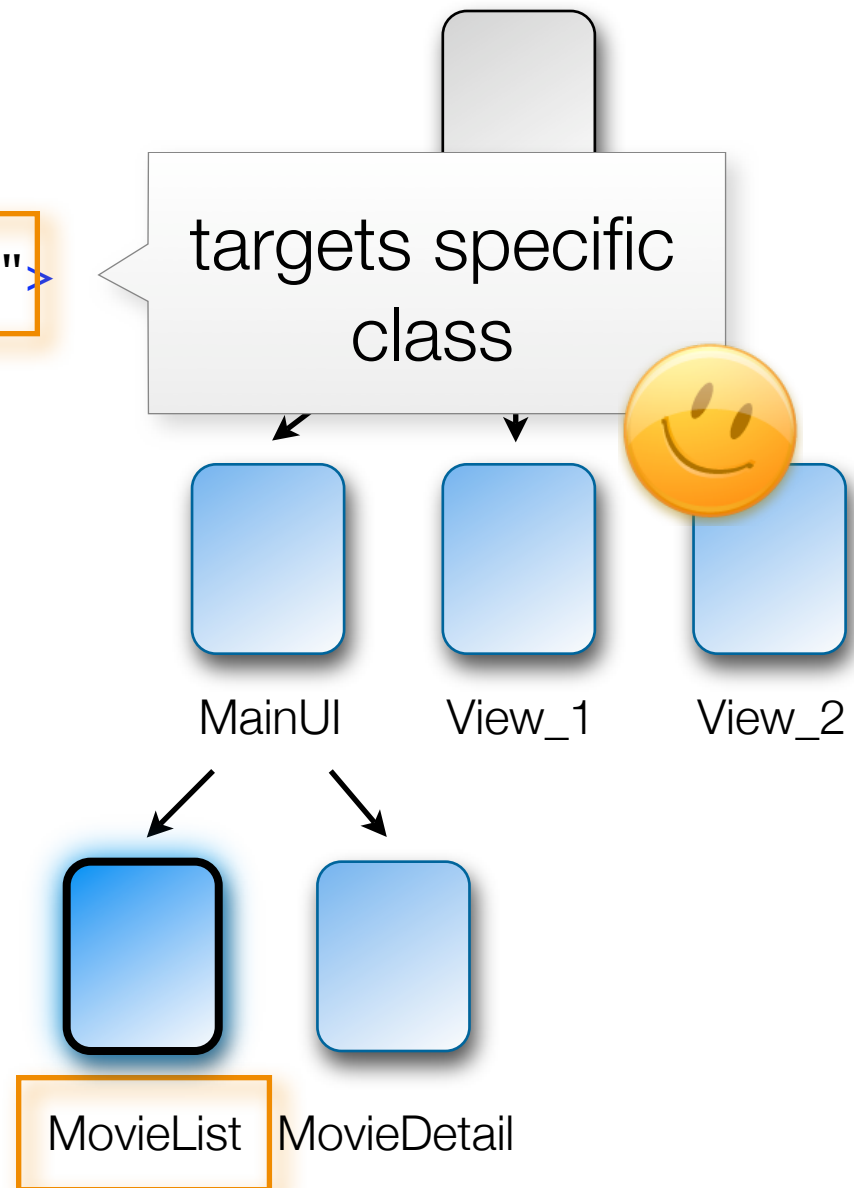
```
<EventManager ...>
```

```
<Injectors target="{MovieList}">
```

```
<PropertyInjector  
  source="{MoviesManager}"  
  sourceKey="movies"  
  targetKey="movies" />
```

```
</Injectors>
```

```
</EventManager>
```



Using Injection

```
<EventManager ...>
```

```
<Injectors target="{MovieList}">
```

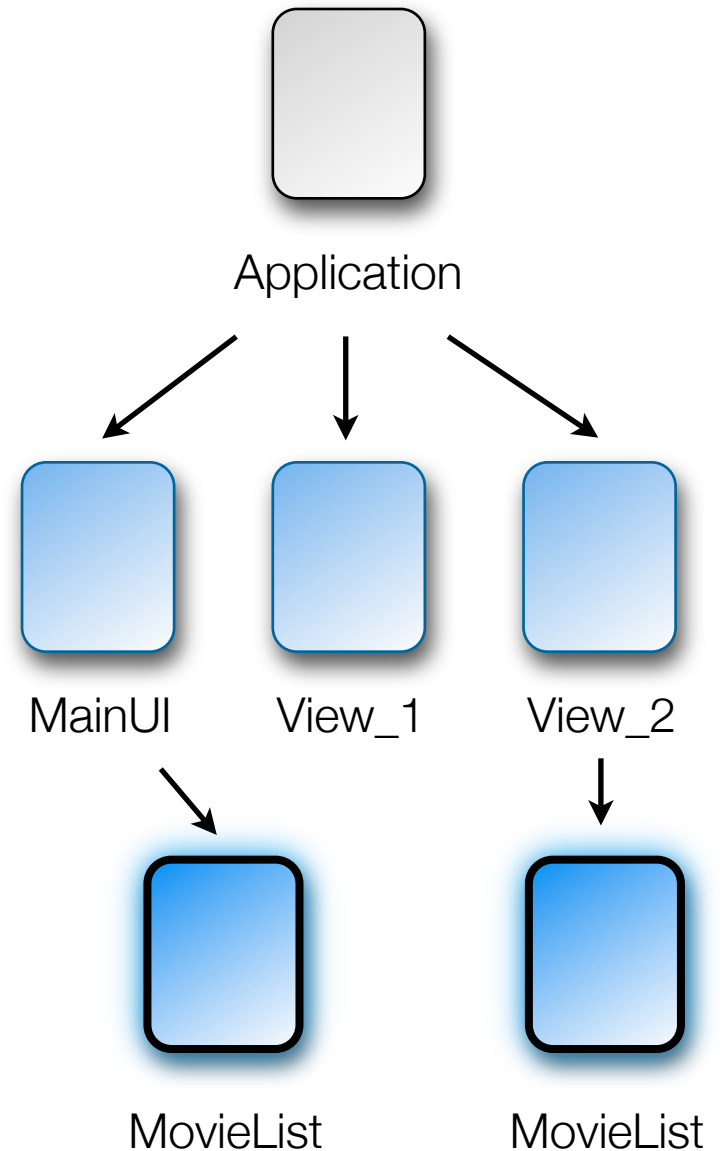
```
<Product
```

parents do not
need to know what
children need



```
</Injectors>
```

```
</EventManager>
```



Using Injection

```
<EventManager ...>
```

```
<Injectors target="{MovieList}">
```

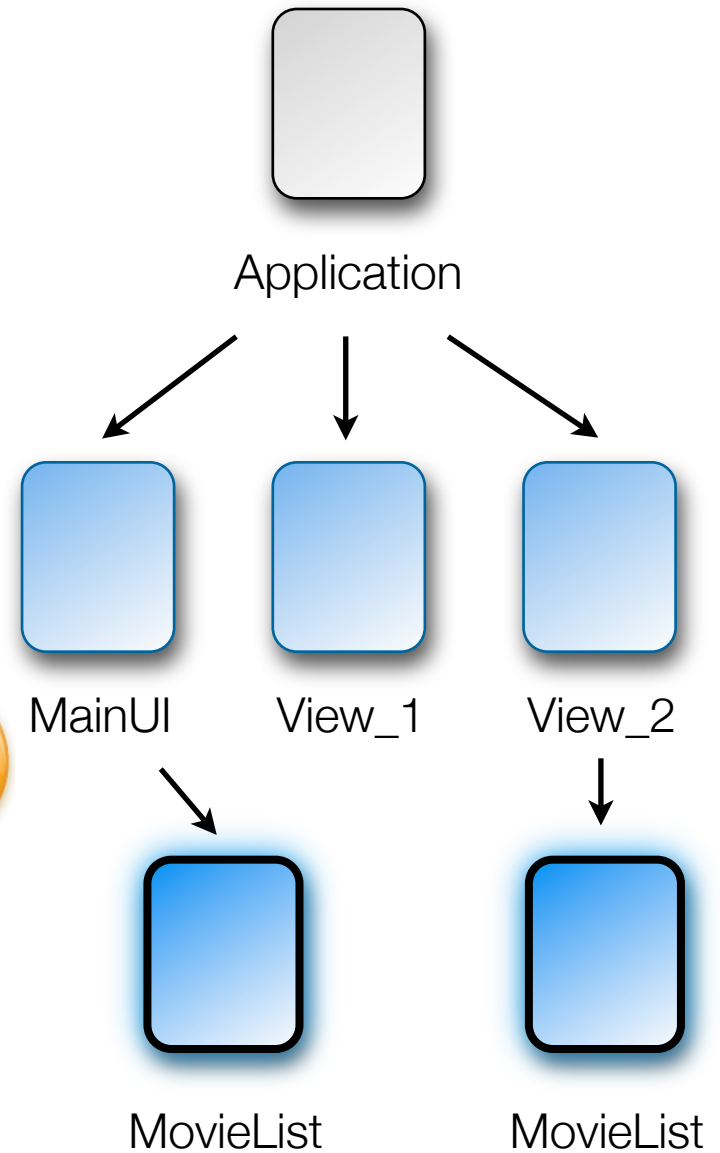
```
<Property
```

```
source  
source  
target
```

no unnecessary
properties in
parents

```
</Injectors>
```

```
</EventManager>
```



Using a singleton

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">

  <mx:Script>
    <![CDATA[
      import com.movix.model.MyModelLocator;

      [Bindable]
      private var model:MyModelLocator = MyModelLocator.getInstance();
    ]]>
  </mx:Script>

  <mx>List id="list" dataProvider="{model.movies}" />

</mx:Panel>
```

Using a singleton

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">
```

```
  <mx:Script>
```

```
    <![CDATA[
```

```
      import com.movix.model.MyModelLocator;
```

```
      [Bindable]
```

```
      private var model:MyModelLocator = MyModelLocator.getInstance();
```

```
    ]]>
```

```
  </mx:Script>
```

```
  <mx>List id="list" dataProvider="{model.movies}" />
```

```
</mx:Panel>
```

Using a singleton

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">

  <mx:Script>
    <![CDATA[
      import com.movix.model.MyModelLocator;

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      private var model:MyModelLocator = MyModelLocator.getInstance();
    ]]>
  </mx:Script>

  <mx>List id="list" dataProvider="{model.movies}" />

</mx:Panel>
```


Using a singleton

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">
```

```
<mx:Script>
```

```
<![CDATA[
```

```
import com.movix.model.MyModelLocator;
```

```
[Bindable]
```

```
private var model:MyModelLocator =
```

```
]]>
```

```
</mx:Script>
```

```
<mx>List id="list" dataProvider="{model.movies}" />
```

```
</mx:Panel>
```

view is dependent
on singleton for data ;
= hard to test



Using a singleton

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">
```

```
<mx:Script>
```

```
<![CDATA[
```

```
import com.movix.model.MyModelLocator;
```

```
[Bindable]
```

```
private var model:MyModelLocator = MyModelLocator.getInstance();
```

```
]]>
```

```
</mx:Script>
```

```
<mx>List id="list" dataProvider="{model.movies}" />
```

```
</mx:Panel>
```

tied to particular
model class



Using a singleton

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">
```

```
  <mx:Script>
```

```
    <![CDATA[
```

```
      import com.movix.model.MyModelLocator;
```

```
      [Bindable]
```

```
      private var model:MyModelLocator = MyModelLocator.getInstance();
```

```
    ]]>
```

```
  </mx:Script>
```

```
  <mx>List id="list" dataProvider="{model.movies}"
```

```
</mx:Panel>
```

dependent on
particular model
properties and
implementation



Using Injection

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">  
  
  <mx:Script>  
    <![CDATA[  
      import mx.collections.ArrayCollection;  
  
      [Bindable]  
      public var movies:ArrayCollection;  
  
    ]]>  
  </mx:Script>  
  
  <mx>List id="list" dataProvider="{movies}" />  
  
</mx:Panel>
```

view doesn't
know where data
comes from



Using Injection

```
<mx:Panel xmlns:mx="http://www.adobe.com/2006/..">
```

```
<mx:Script>
```

```
<![CDATA[
```

```
import mx.collections.ArrayCollection;
```

```
[Bindable]
```

```
public var movies:ArrayCollection;
```

```
]]>
```

```
</mx:Script>
```

```
<mx>List id="list" dataProvider="{movies}" />
```

```
</mx:Panel>
```

independent from
framework



Using Injection

```
<EventManager ...>
```

```
  <Injectors target="{MovieList}">
```

```
    <PropertyInjector  
      source="{MoviesManager}"  
      sourceKey="movies"  
      targetKey="movies" />
```

```
  </Injectors>
```

```
</EventManager>
```

view is not
dependent on model
class



Using Injection

```
<EventManager ...>
```

```
  <Injectors target="{MovieList}">
```

```
    <PropertyInjector  
      source="{MoviesManager}"  
      sourceKey="movies"  
      targetKey="movies" />
```

```
  </Injectors>
```

```
</EventManager>
```

view does not know
about specific model
properties



Using Injection

```
<EventManager ...>
```

```
  <Injectors target="{MovieList}">
```

```
    <PropertyInjector
```

```
      source="{MoviesManager}"
```

```
      sourceKey="movies"  
      targetKey="movies" />
```

```
  </Injectors>
```

```
</EventManager>
```

takes advantage of
bindings



Our way or the highway

Not!

Detail
Text

Trailer



Spider Man II

Starring Tobey Maguire, Kirsten Dunst

Director Sam Raimi

Year 2004

Category Action, Sci-Fi & Fantasy



Rating

★★★★☆ **Joe H.**

Another great spider-man movie. I have always been a spider man fan and this movie was very well done. The special effects and the acting is very good. I recommend this movie to everyone, not just comic book fans.

★★★★☆ **Christine M.**

For a non-Spiderman fan, this was a very enjoyable movie that kept my attention. I am not much of a comic book movie fan and certainly not a cartoon fan, but the story and acting was good.

★★★★☆ **Matthew N.**

Spider-man once again proves to be the best superhero! Alfred Molina also portrayed the menacing Doc Ock very well!

Reviews

Add Review

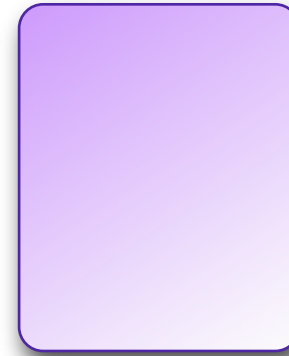
[Bindable]

```
public var selectedMovie:Movie;
```



Model

Movies
Manager



EventMap

```
public var movie:Movie;
```



MovieDetail

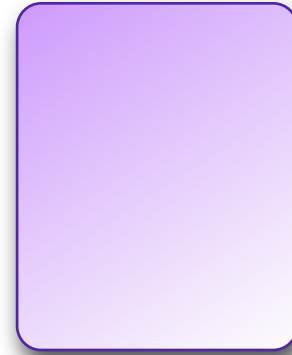
[Bindable]

```
public var selectedMovie:Movie;
```



Model

Movies
Manager

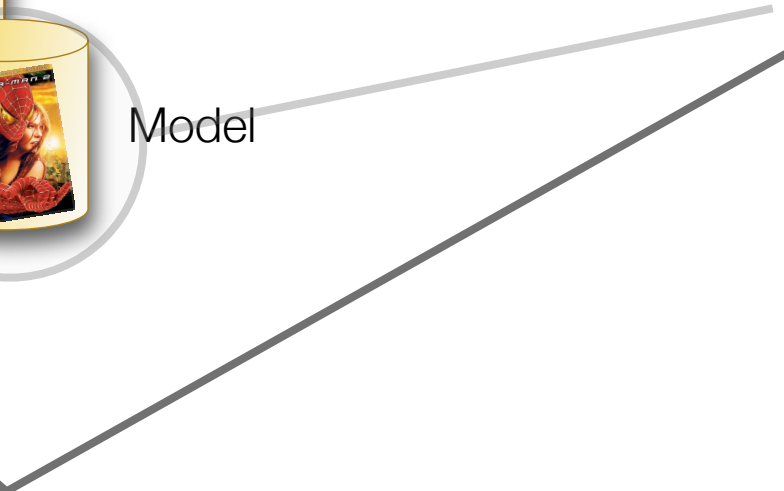


EventMap

```
public var movie:Movie;
```



MovieDetail



```
[Bindable]
```

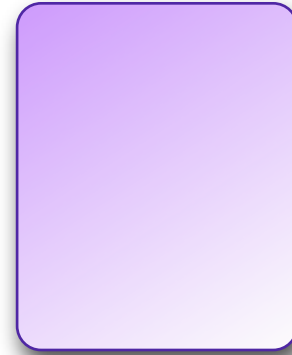
```
public var selectedMovie:Movie;
```



Movies
Manager



Model



EventMap

Raw data

```
public var movie:Movie;
```



MovieDetail



Detail text

Spider Man II

Starring: Tobey Maguire

Director: Sam Raimi

Year: 2004

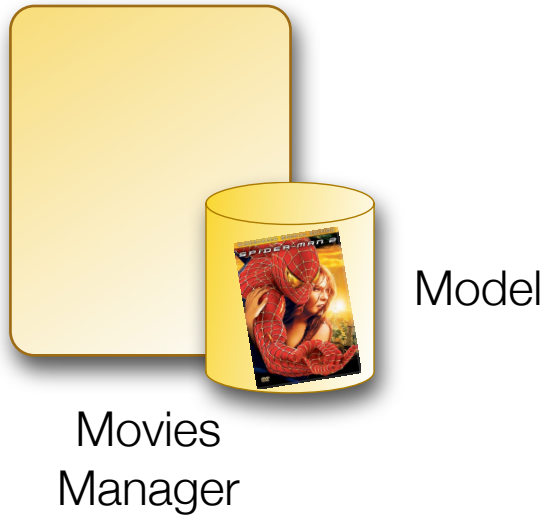
Category: Action, Fantasy



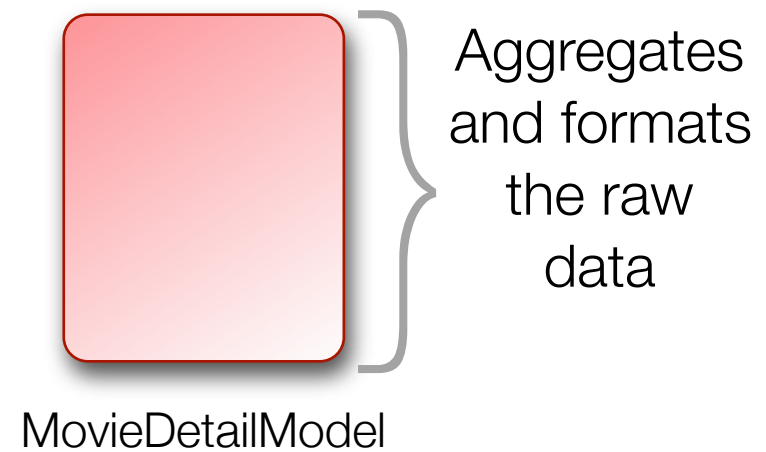
Aggregation of
properties &
objects

[Bindable]

```
public var selectedMovie:Movie;
```

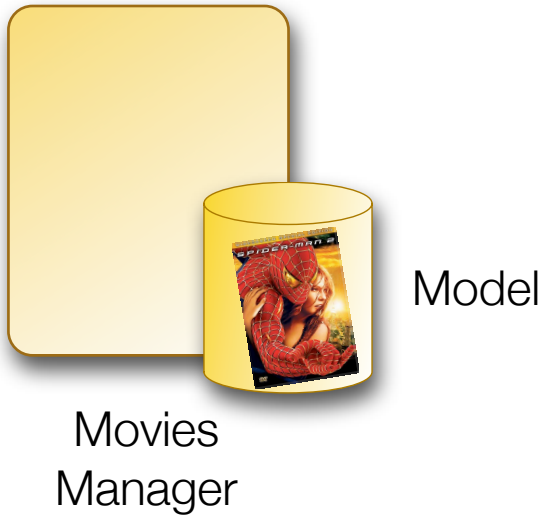


```
public var movie:Movie
```

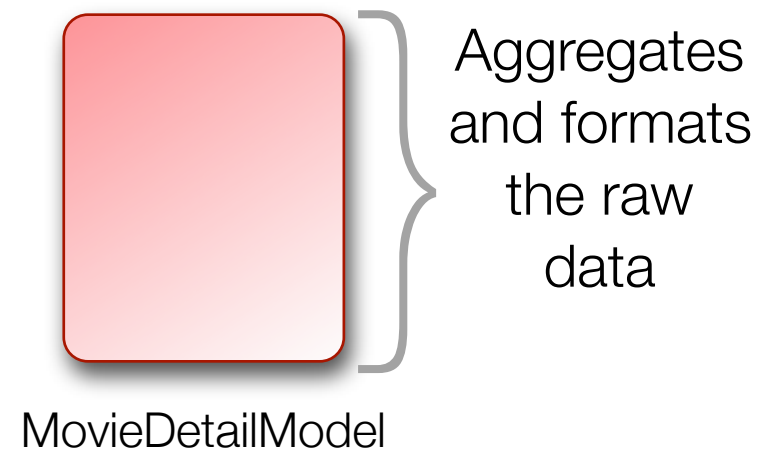


[Bindable]

```
public var selectedMovie:Movie;
```



```
public var movie:Movie
```



[Bindable]

```
public var selectedMovie:Movie;
```



Movies
Manager

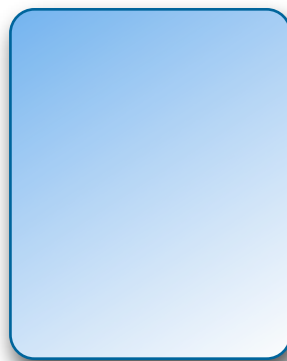


Model

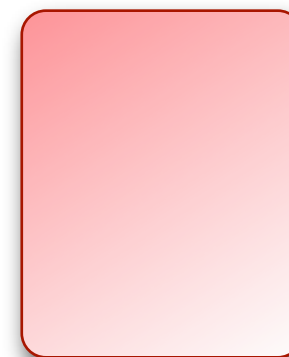


EventMap

```
public var movie:Movie
```



MovieDetail



MovieDetailModel

} Aggregates
and formats
the raw
data

[Bindable]

```
public var selectedMovie:Movie;
```



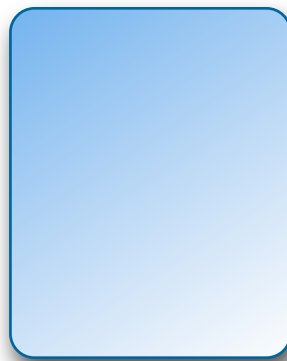
Movies
Manager



Model



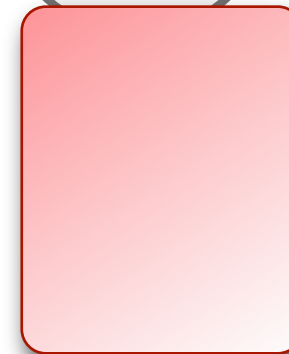
EventMap



MovieDetail

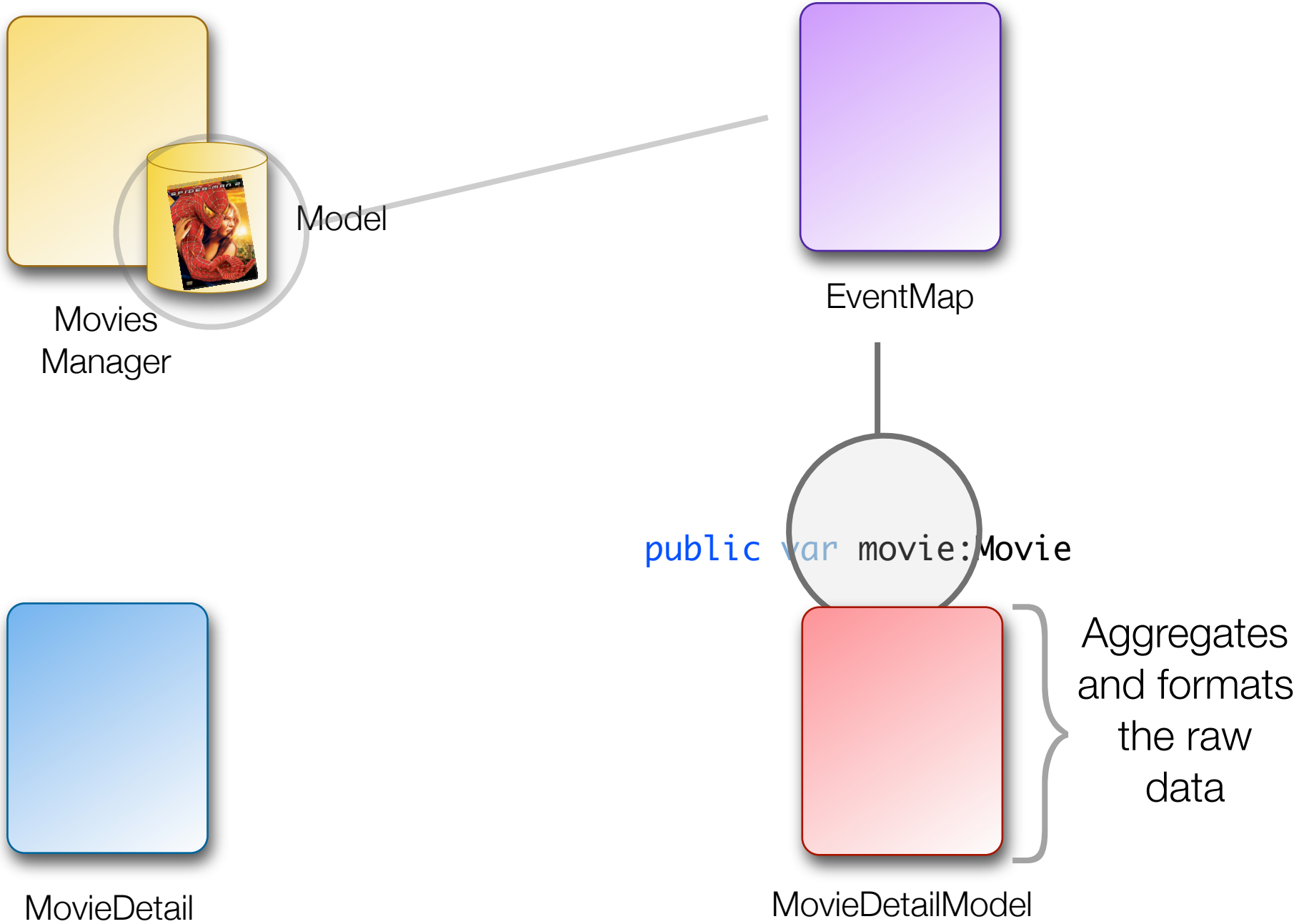


```
public var movie:Movie
```



MovieDetailModel

Aggregates
and formats
the raw
data



[Bindable]

```
public var selectedMovie:Movie;
```



Movies
Manager



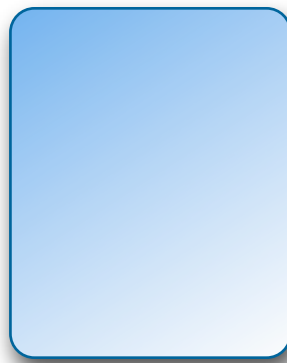
Model



EventMap

[Bindable]

```
public var adapter:MovieDetailModel
```



MovieDetail

```
public var movie:Movie
```

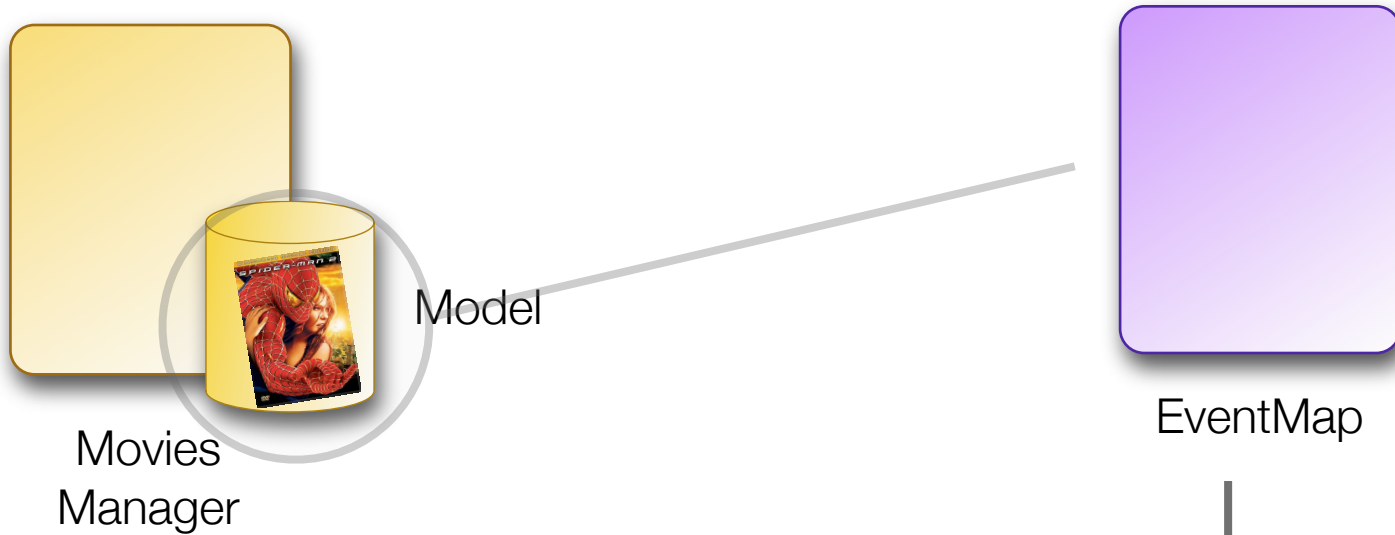


MovieDetailModel

Aggregates
and formats
the raw
data

[Bindable]

```
public var selectedMovie:Movie;
```

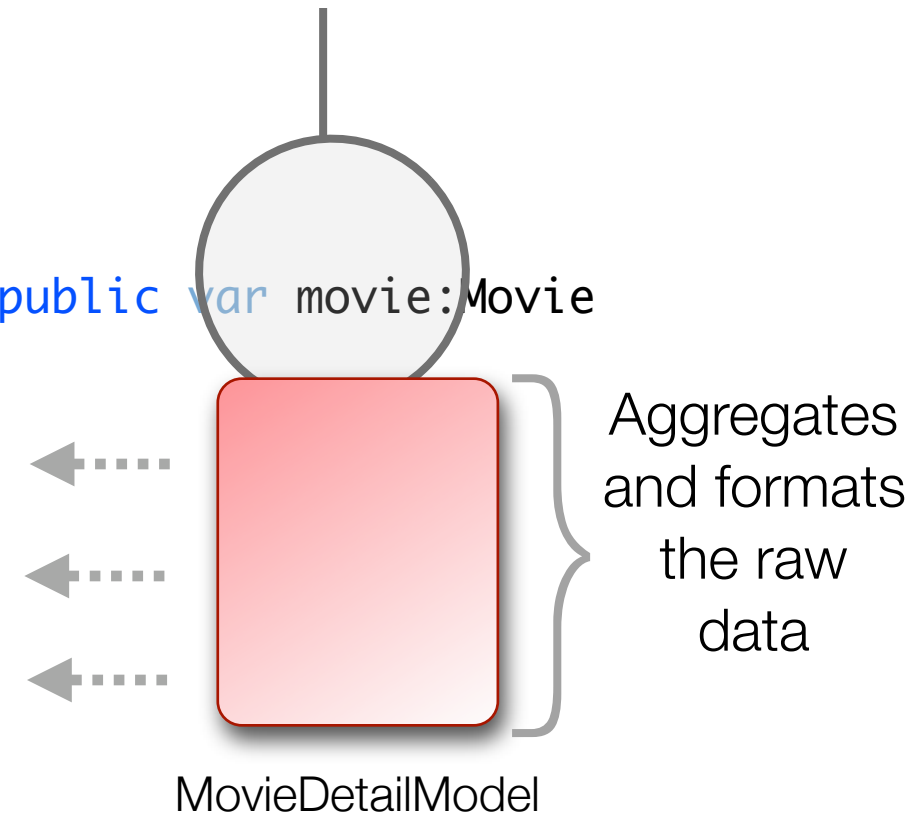


[Bindable]

```
public var adapter:MovieDetailModel
```



```
public var movie:Movie
```



```
public class MovieDetailModel {  
  
    private var _selectedMovie:Movie;  
  
    public function set selectedMovie(value:Movie):void {  
  
        _selectedMovie = value;  
        dispatchEvent(new Event("movieChange"));  
  
    }  
  
    [Bindable (event="movieChange")]  
    public function get detail():String {  
  
        //formats and aggregates the data  
        return "<p>" + selectedMovie.title + "</p>" + .....;  
  
    }  
  
}
```

```

public class MovieDetailModel {

    private var _selectedMovie:Movie;

    public function set selectedMovie(value:Movie):void {

        _selectedMovie = value;
        dispatchEvent(new Event("movieChange"));

    }

```

```

@Bindable (event="movieChange")
public function get selectedMovie():Movie {

    //formats and aggregates
    return "<p>" + selectedMovie.title;

}

```

```

}

```

```

<EventManager ...>

    <Injectors target="{MovieDetailModel}">
        <PropertyInjector
            targetKey="selectedMovie"
            source="{MoviesManager}"
            sourceKey="selectedMovie" />
        </Injectors>

</EventManager>

```

```
public class MovieDetailModel {
```

```
    private var _selectedMovie:Movie;
```

```
    public function set selectedMovie(value:Movie):void {
```

```
        _selectedMovie = value;  
        dispatchEvent(new Event("movieChange"));
```

```
    }
```

```
    [Bindable (event="movieChange")]  
    public function get de
```

```
        //formats and aggr  
        return "<p>" + sele
```

```
    }
```

```
}
```

```
<EventManager ...>
```

```
    <Injectors target="{MovieDetailModel}">
```

```
        <PropertyInjector
```

```
            targetKey="selectedMovie"
```

```
            source="{MoviesManager}"
```

```
            sourceKey="selectedMovie" />
```

```
    </Injectors>
```

```
</EventManager>
```

```
public class MovieDetailModel {
```

```
    private var _selectedMovie:Movie;
```

```
    public function set selectedMovie(value:Movie):void {
```

```
        _selectedMovie = value;  
        dispatchEvent(new Event("movieChange"));
```

```
    }
```

```
    [Bindable (event="movieChange")]  
    public function get selectedMovie():Movie {
```

```
        //formats and aggregates  
        return "<p>" + selectedMovie.name + "  
        </p>";
```

```
    }
```

```
}
```

```
<EventManager ...>
```

```
    <Injectors target="{MovieDetailModel}">
```

```
        <PropertyInjector
```

```
            targetKey="selectedMovie"
```

```
            source="{MoviesManager}"
```

```
            sourceKey="selectedMovie" />
```

```
    </Injectors>
```

```
</EventManager>
```



```

public class MovieDetailModel {

    private var _selectedMovie:Movie;

    public function set selectedMovie(value:Movie):void {

        _selectedMovie = value;
        dispatchEvent(new Event("movieChange"));

    }

```

```

@Bindable (event="movieChange")
public function get selectedMovie():Movie {

    //formats and aggregates
    return "<p>" + selectedMovie.title;

}

```

```

}

```

```

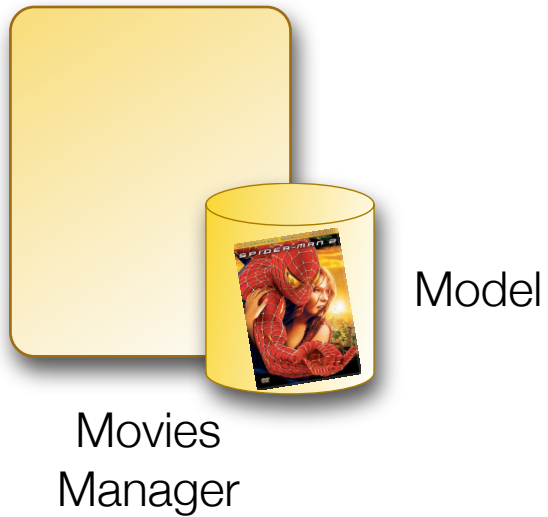
<EventManager ...>

    <Injectors target="{MovieDetailModel}">
        <PropertyInjector
            targetKey="selectedMovie"
            source="{MoviesManager}"
            sourceKey="selectedMovie" />
        </Injectors>
    </EventManager>

```

[Bindable]

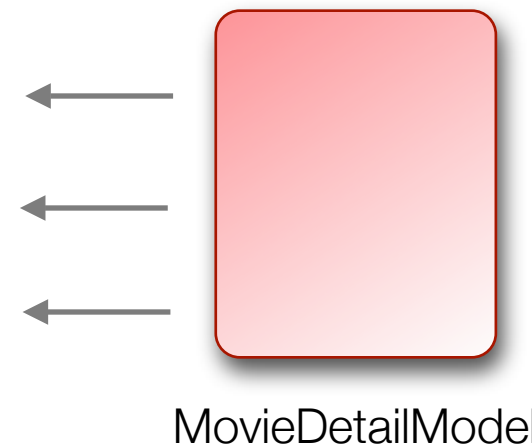
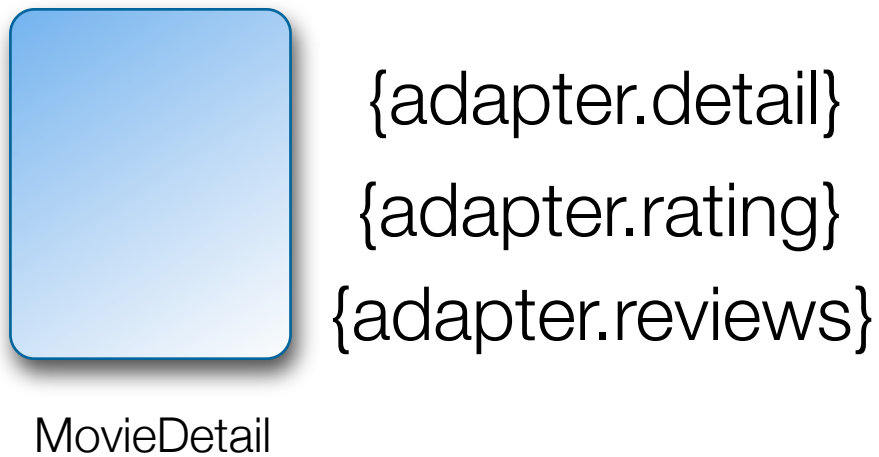
```
public var selectedMovie:Movie;
```



[Bindable]

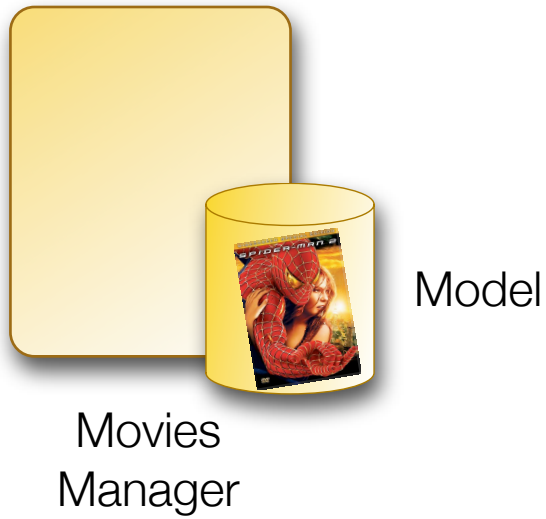
```
public var adapter:MovieDetailModel
```

```
public var movie:Movie
```



[Bindable]

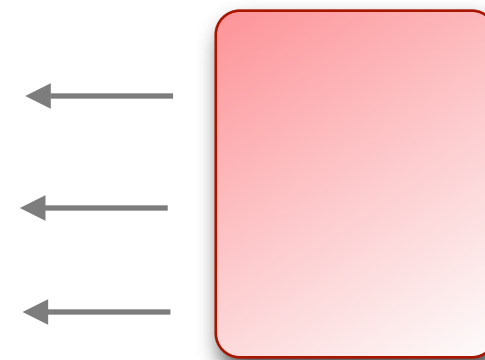
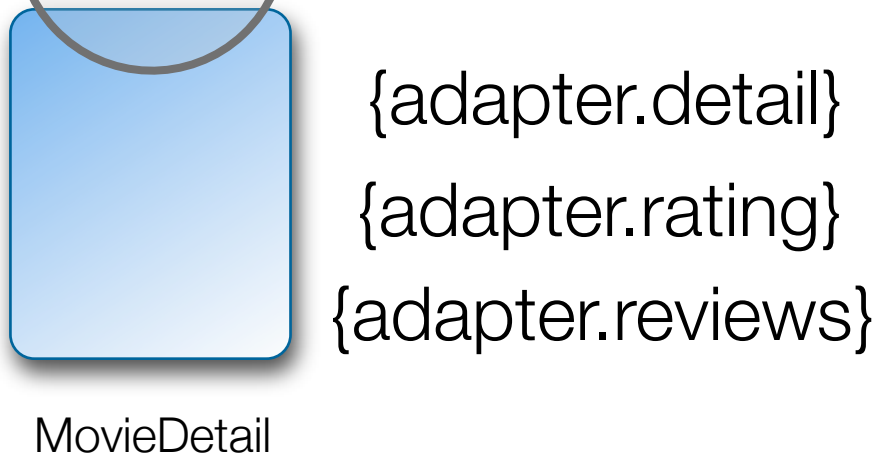
```
public var selectedMovie:Movie;
```



[Bindable]

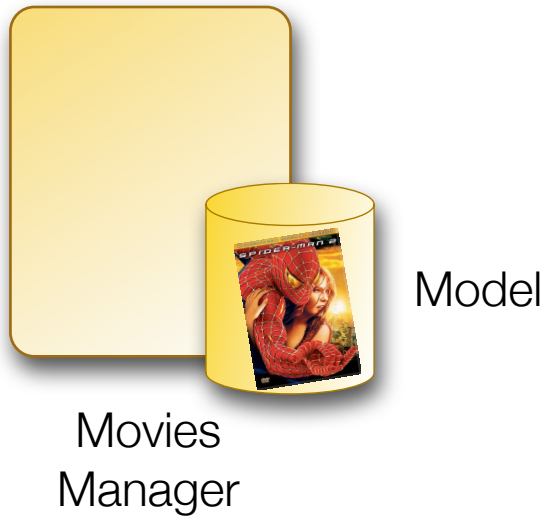
```
public var adapter:MovieDetailModel
```

```
public var movie:Movie
```



[Bindable]

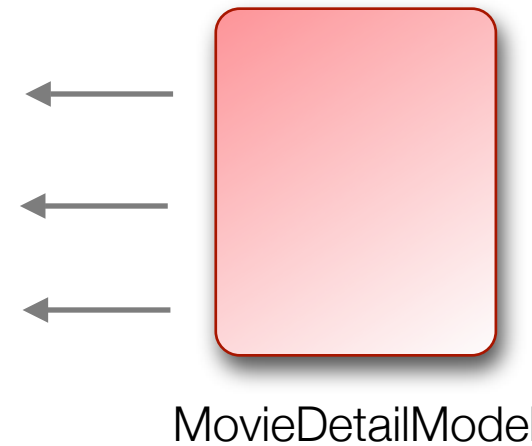
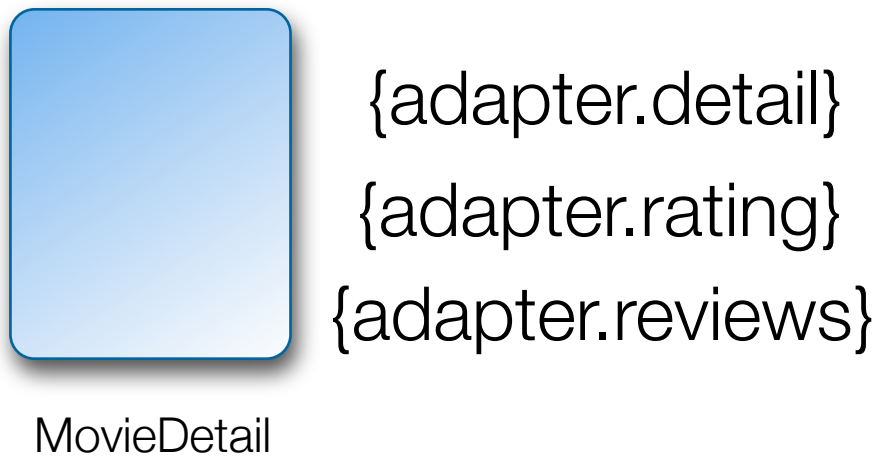
```
public var selectedMovie:Movie;
```



[Bindable]

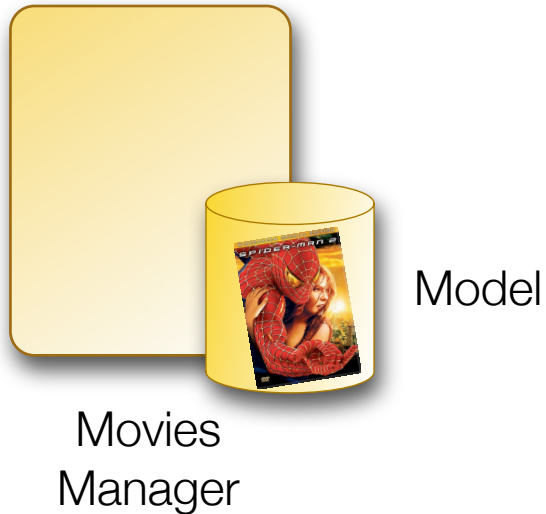
```
public var adapter:MovieDetailModel
```

```
public var movie:Movie
```



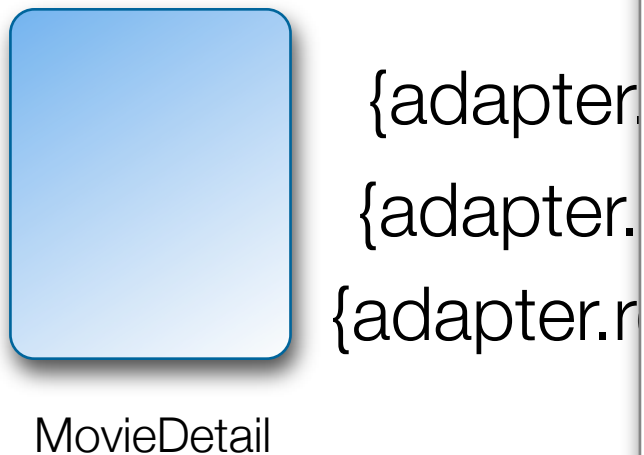
[Bindable]

```
public var selectedMovie:Movie;
```



[Bindable]

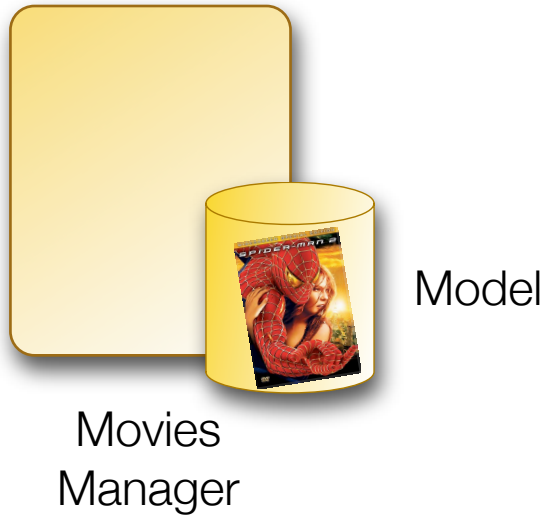
```
public var adapter:MovieDetailModel
```



```
<EventManager ...>  
  
  <Injectors target="{MovieDetail}">  
    <ObjectBuilder  
      generator="{MovieDetailModel}"  
      registerTarget="true" />  
  
    <PropertyInjector  
      targetKey="adapter"  
      source="{lastReturn}" />  
  </Injectors>  
  
  <Injectors target="{MovieDetailModel}">  
    <PropertyInjector  
      targetKey="selectedMovie"  
      source="{MoviesManager}"  
      sourceKey="selectedMovie" />  
  </Injectors>  
  
</EventManager>
```

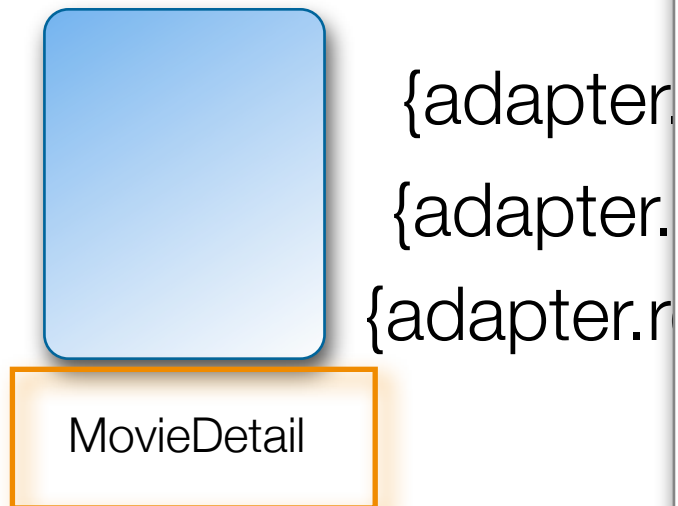
[Bindable]

```
public var selectedMovie:Movie;
```



[Bindable]

```
public var adapter:MovieDetailModel
```



```
<EventManager ...>
```

```
<Injectors target="{MovieDetail}">
```

```
<ObjectBuilder
```

```
generator="{MovieDetailModel}"
```

```
registerTarget="true" />
```

```
<PropertyInjector
```

```
targetKey="adapter"
```

```
source="{lastReturn}" />
```

```
</Injectors>
```

```
<Injectors target="{MovieDetailModel}">
```

```
<PropertyInjector
```

```
targetKey="selectedMovie"
```

```
source="{MoviesManager}"
```

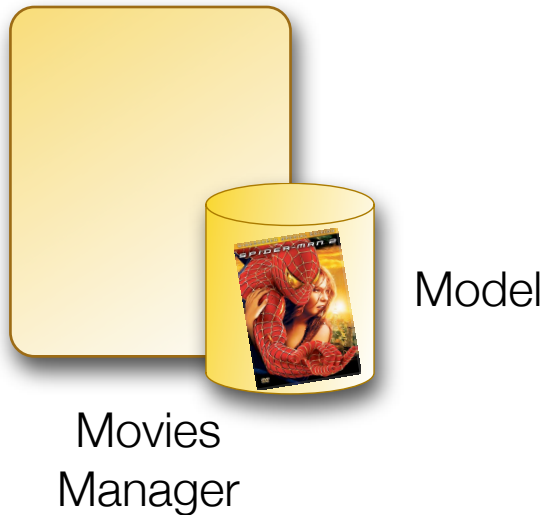
```
sourceKey="selectedMovie" />
```

```
</Injectors>
```

```
</EventManager>
```

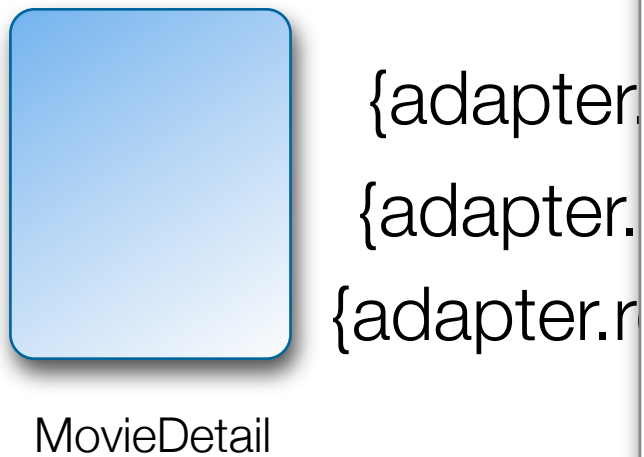
[Bindable]

```
public var selectedMovie:Movie;
```



[Bindable]

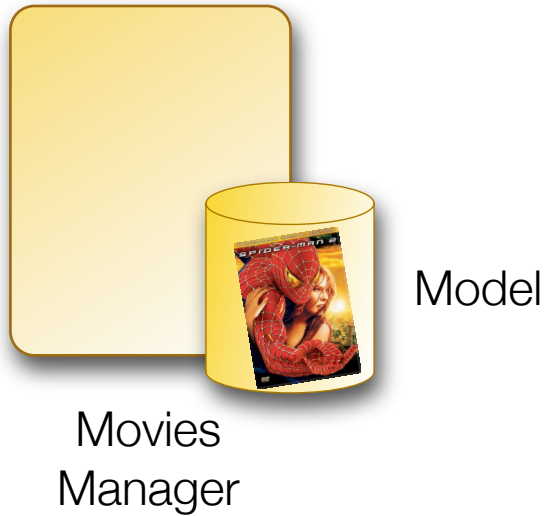
```
public var adapter:MovieDetailModel
```



```
<EventManager ...>  
  <Injectors target="{MovieDetail}">  
    <ObjectBuilder  
      generator="{MovieDetailModel}"  
      registerTarget="true" />  
    <PropertyInjector  
      targetKey="adapter"  
      source="{lastReturn}" />  
  </Injectors>  
  
  <Injectors target="{MovieDetailModel}">  
    <PropertyInjector  
      targetKey="selectedMovie"  
      source="{MoviesManager}"  
      sourceKey="selectedMovie" />  
  </Injectors>  
  
</EventManager>
```

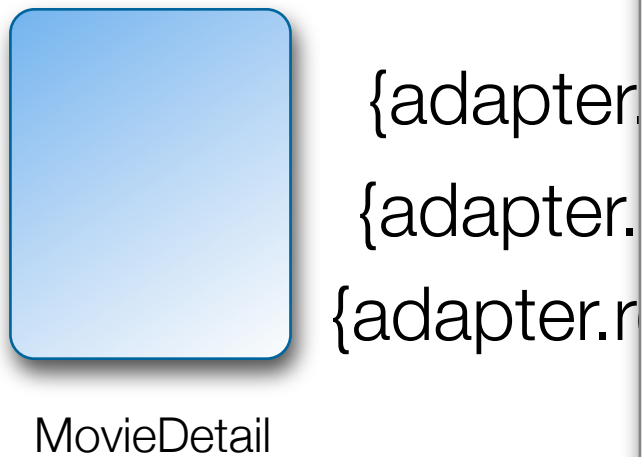
[Bindable]

```
public var selectedMovie:Movie;
```



[Bindable]

```
public var adapter:MovieDetailModel
```



```
<EventManager ...>
```

```
<Injectors target="{MovieDetail}">
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```

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targetKey="adapter"
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```
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<Injectors target="{MovieDetailModel}">
```

```
<PropertyInjector
```

```
targetKey="selectedMovie"
```

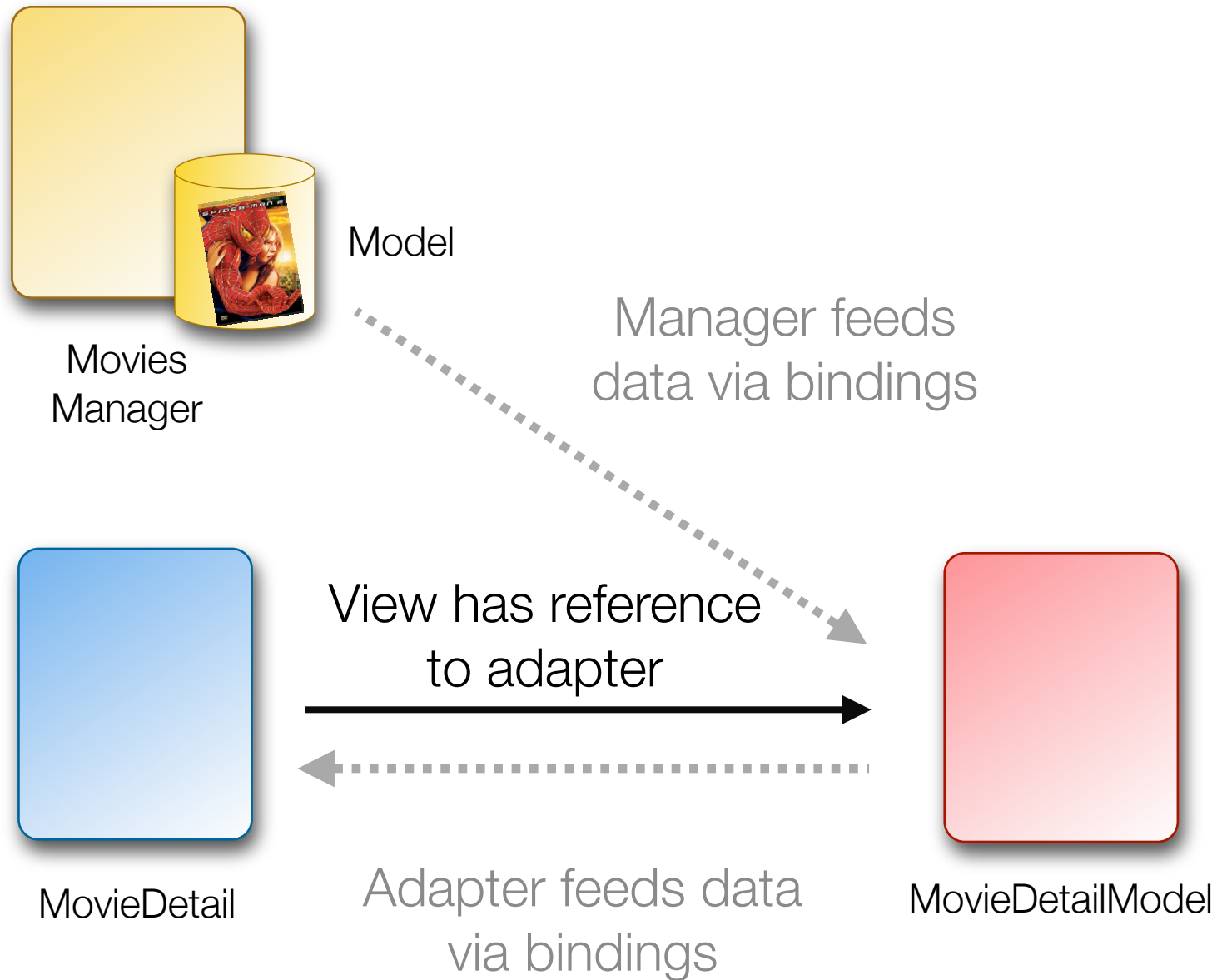
```
source="{MoviesManager}"
```

```
sourceKey="selectedMovie" />
```

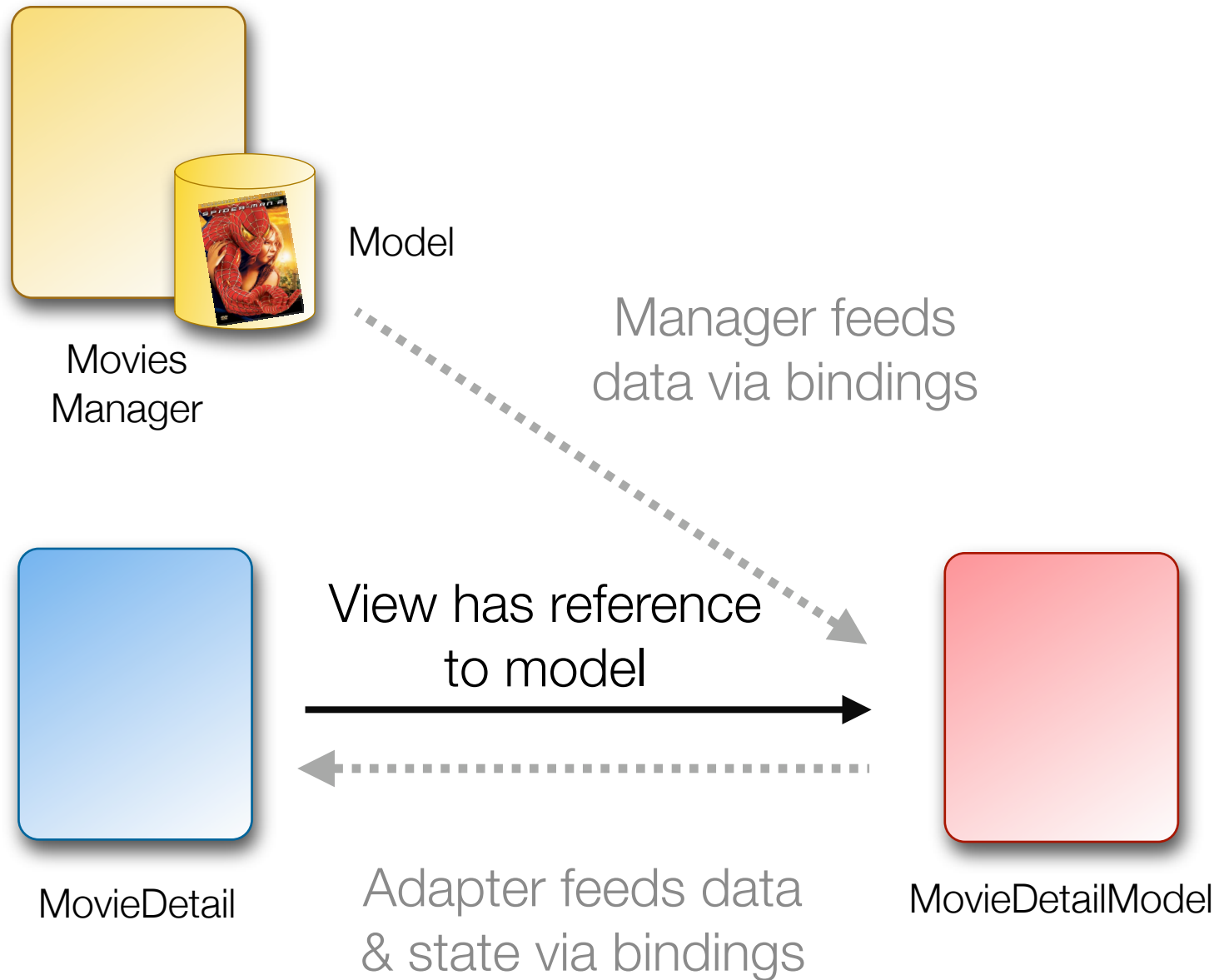
```
</Injectors>
```

```
</EventManager>
```

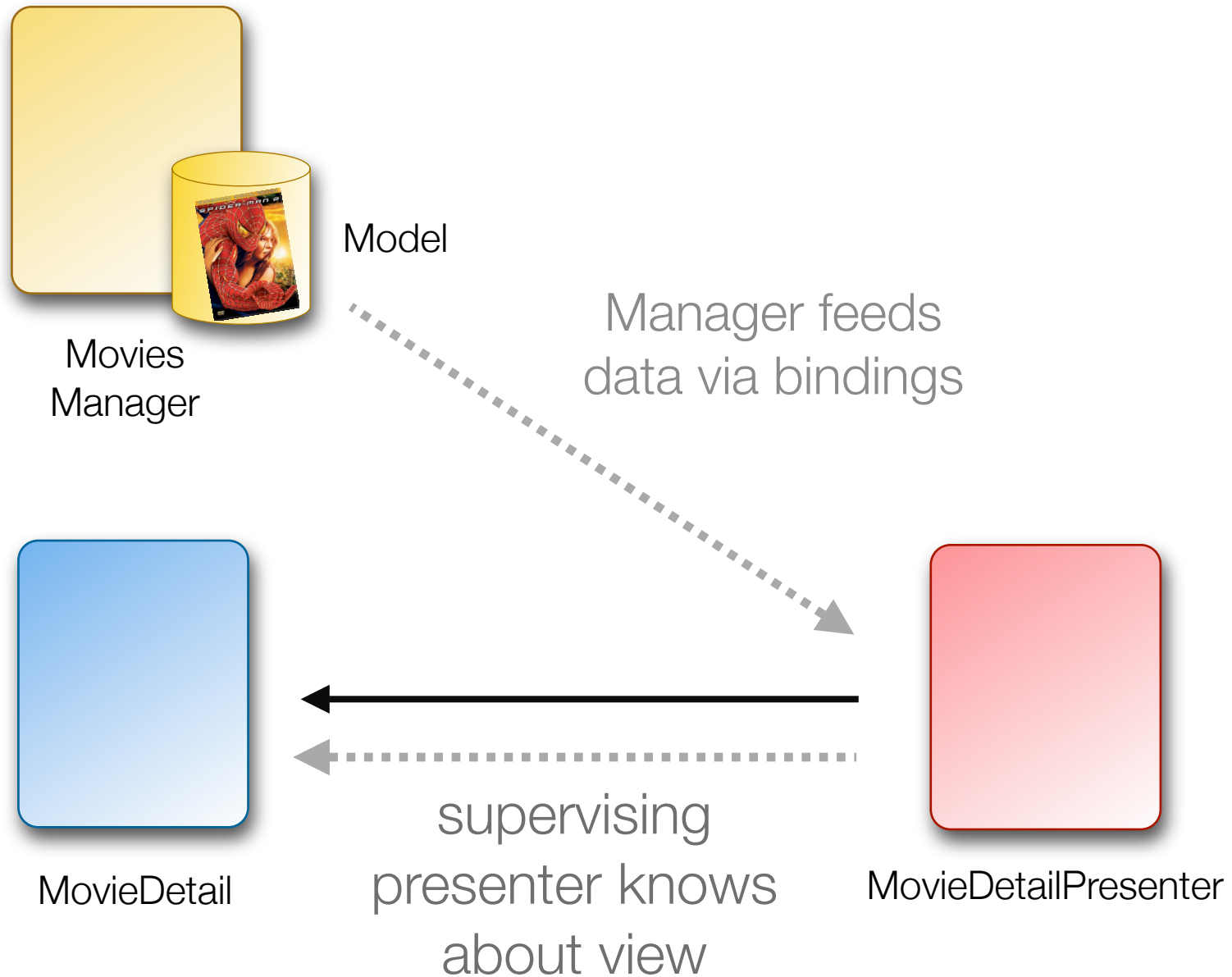

Model adapter



Presentation model



Supervising presenter



Learn more at

<http://mate.asfusion.com>

